

Visualization of BIM through Hololens

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Improving & Modernizing Construction

❑ Construction projects ^[1] :

- ❑ **40%** are late
- ❑ **50%** over budget
- ❑ **30%** fail to meet expectations



❑ Rework ^[2] :

- ❑ costs **5%** to **20%** of the contract value
- ❑ contributes to **52%** of the cost growth
- ❑ increases the schedule overrun by **22%**

50% of the rework due to design changes

Demand for Visualization of the Final Outcome

❑ Error Reduction



❑ Time Efficiency



❑ Cost Reduction

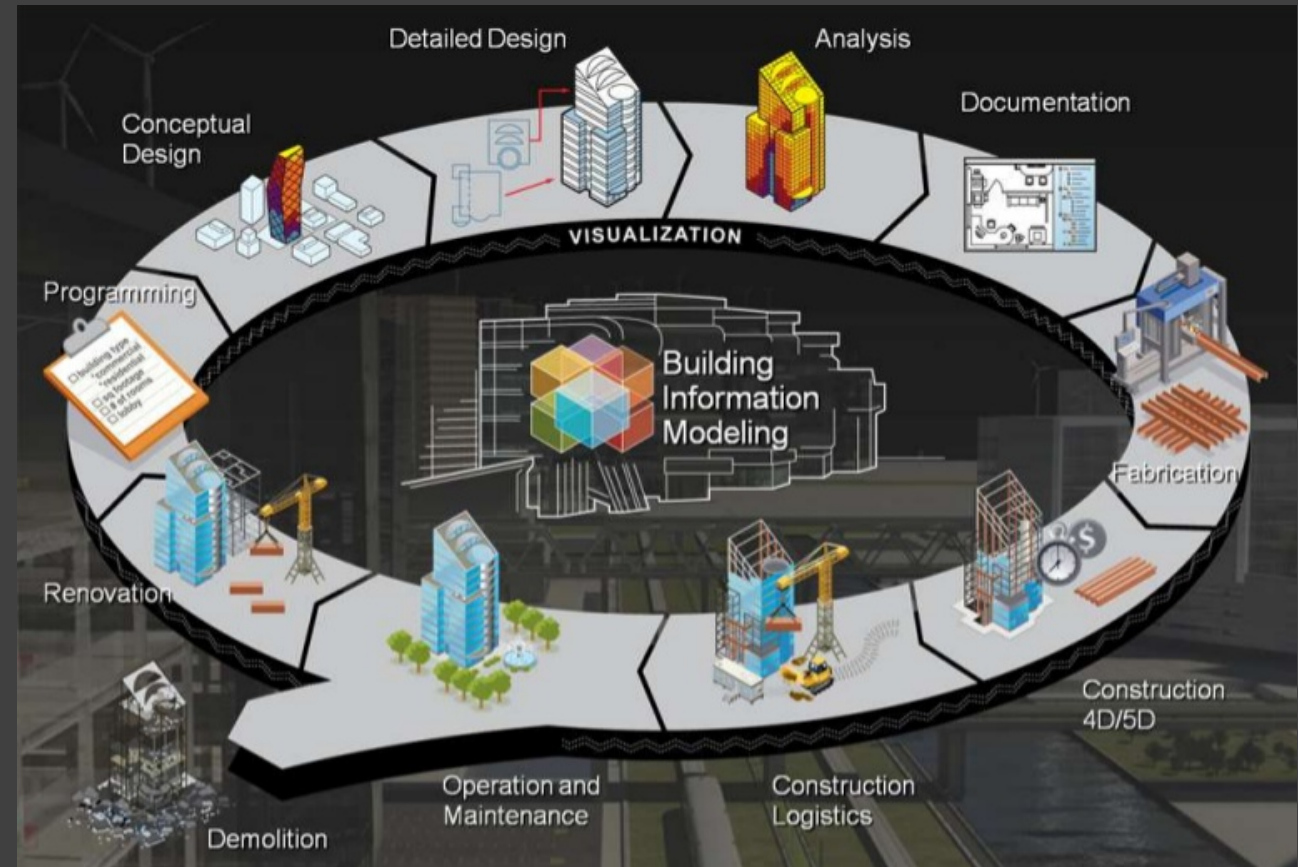


❑ Customer Satisfaction

Building Information Modelling (BIM)

Benefits:

- Improved coordination
- Clarity in task requirements
- Reduction in inconsistencies





Augmented Reality (AR)

Microsoft Hololens :

- Head-Mounted Display (HMD) unit or a Wearable Windows 10 computer
- The user can interact with holograms using gestures or voice commands
- Creates a 3-D model of the surrounding environment

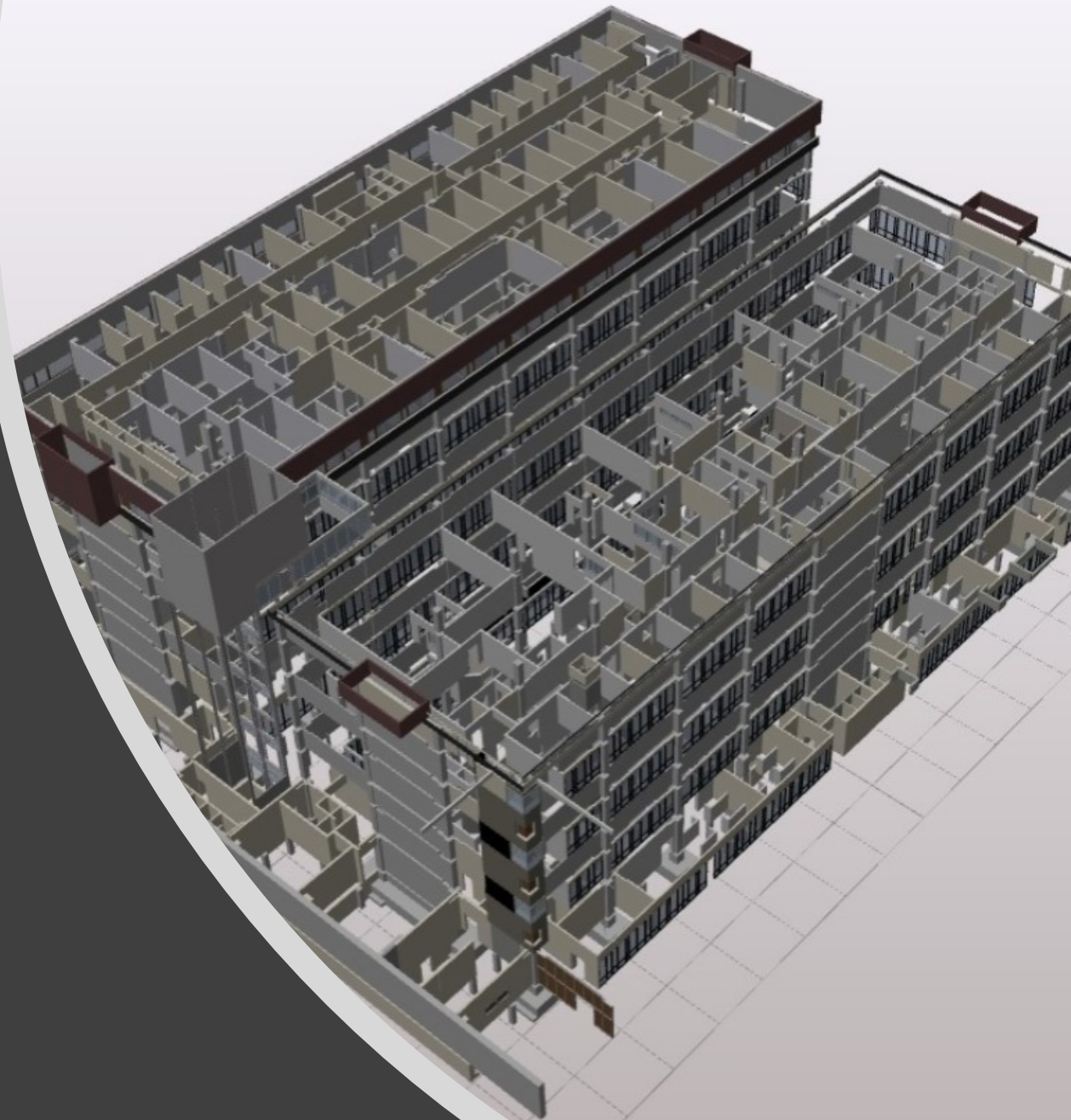
Problem Statement

- Exterior envelope
- Isolation of every floor
- Creation of Holograms



Use Case (AMC)

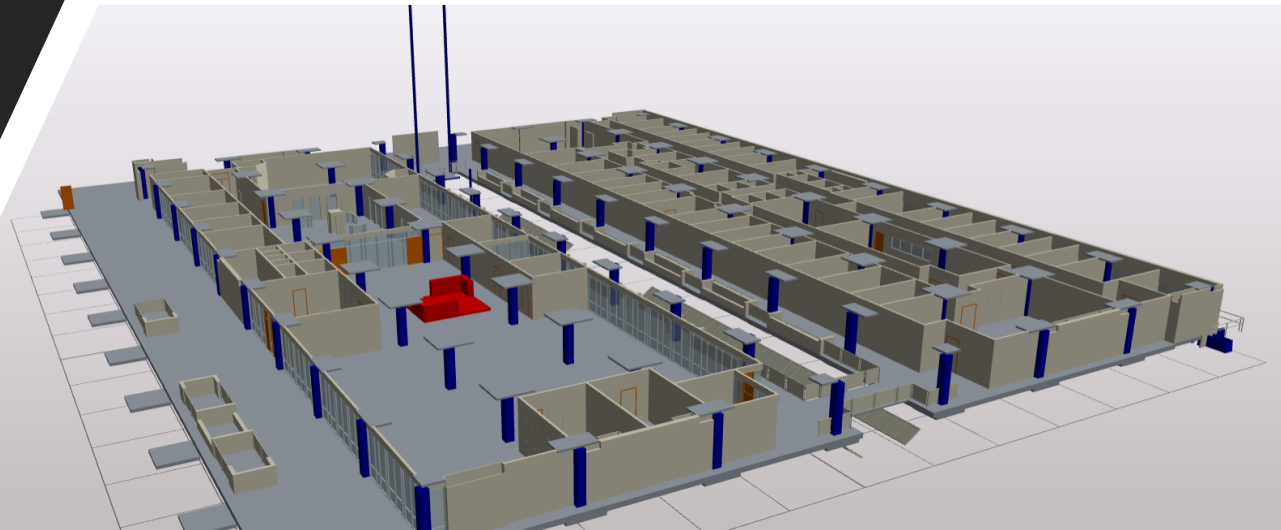
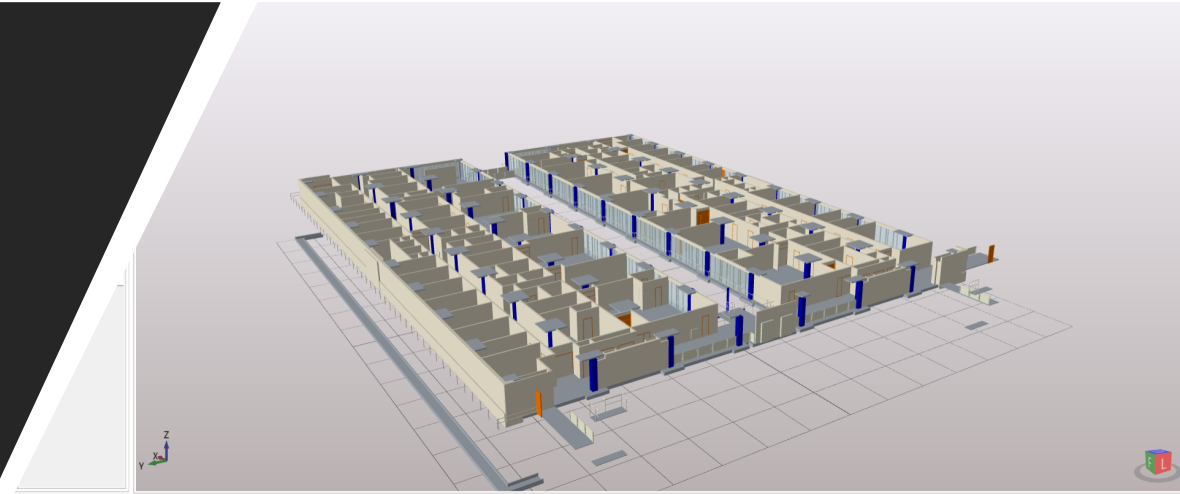
- 127 MB
- 778.000 faces
- Extensive U shape



Semantic Isolation of Every Storey

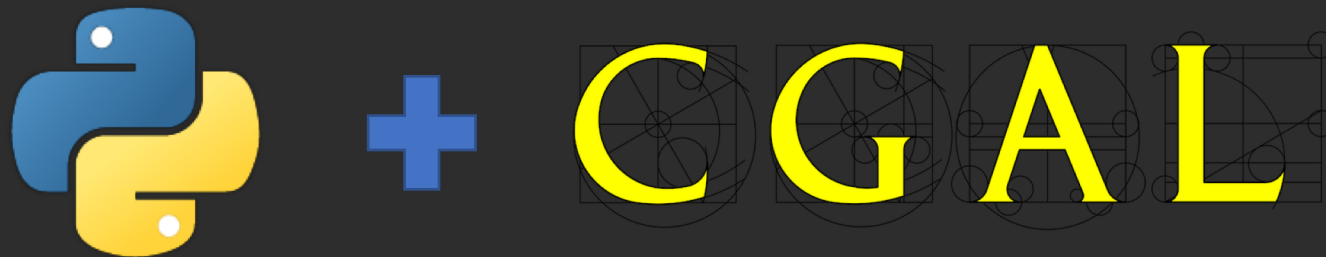


- Iterative process
- Identification of relationship among entities
- Grouping of the entities of the same object
- Writing of the objects that belong to the corresponding floor

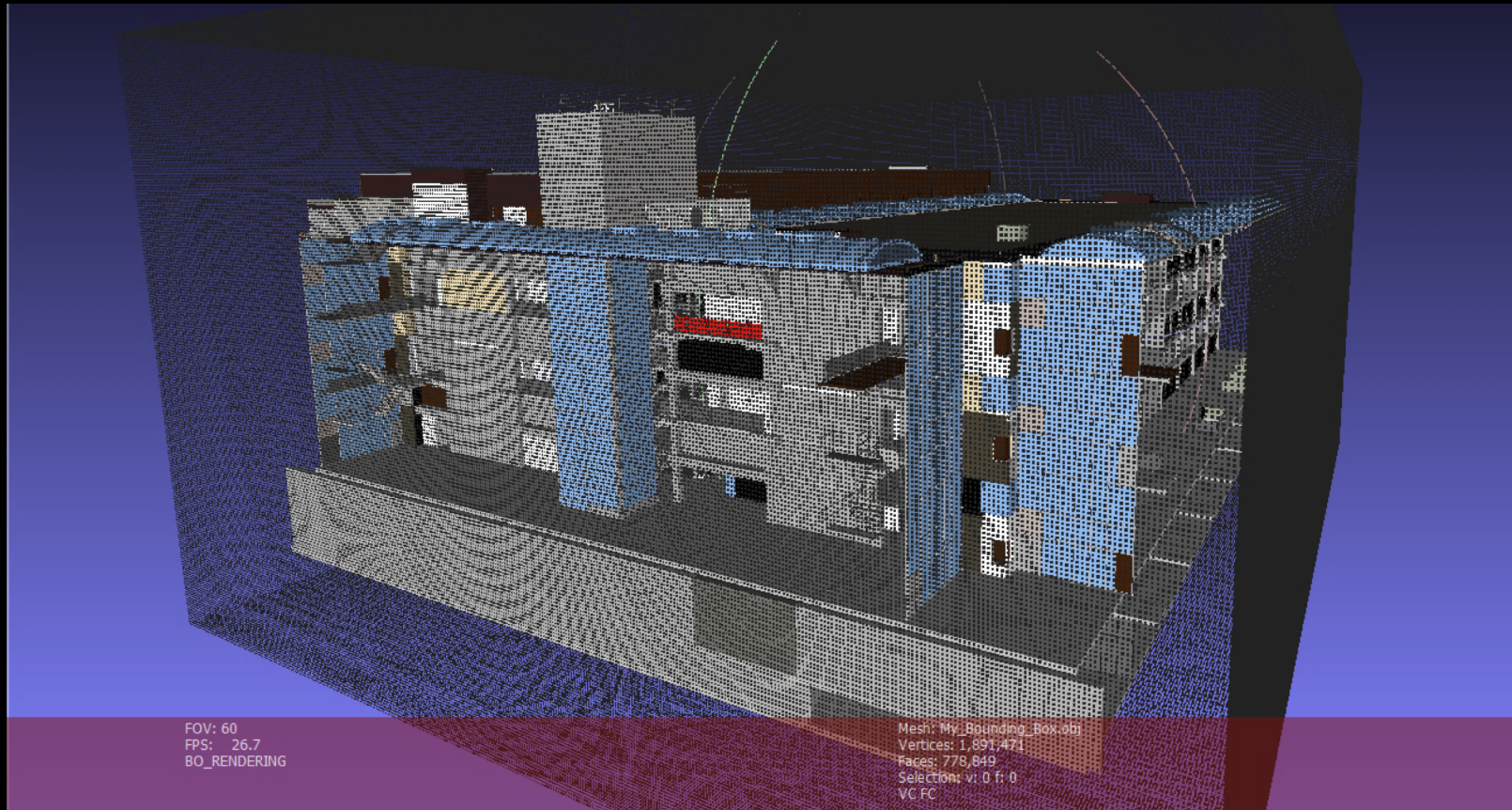


Isolation of the exterior part

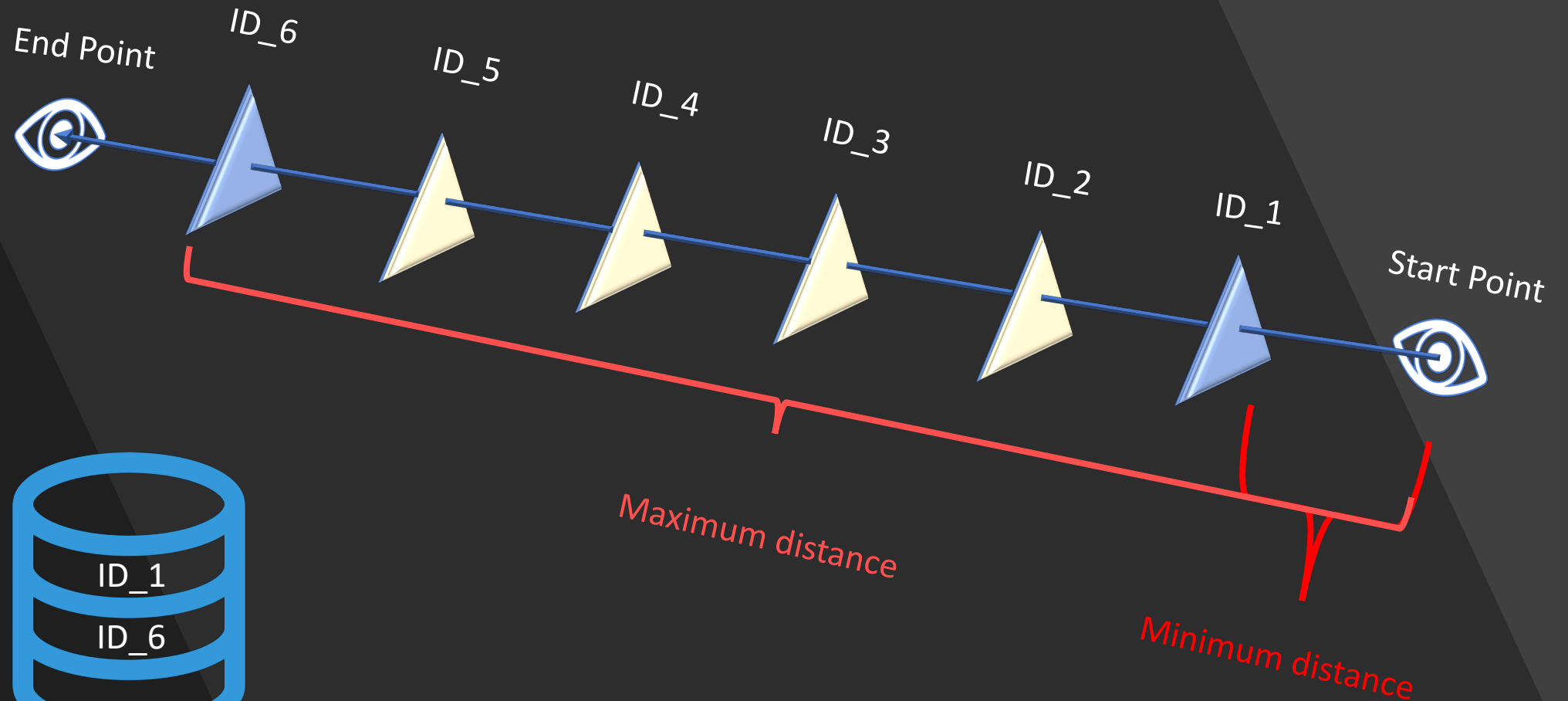
- Creation of a Bounding Box & its Population with 3D points
- Raycasting & Distance Check
- Inclination Raycasting
- Split of the Model
- Semantical Enrichment

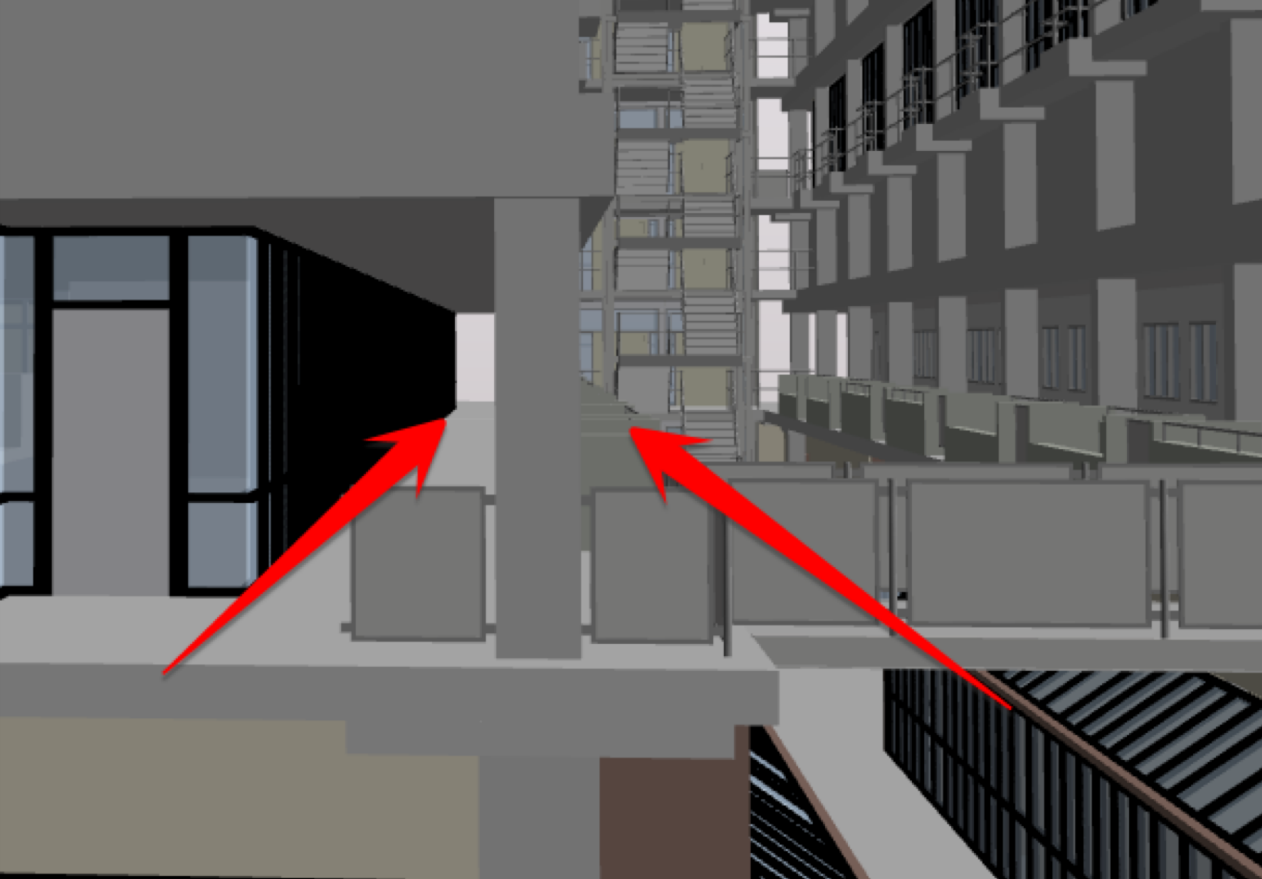


Exterior Part: Bounding Box & 3D Points



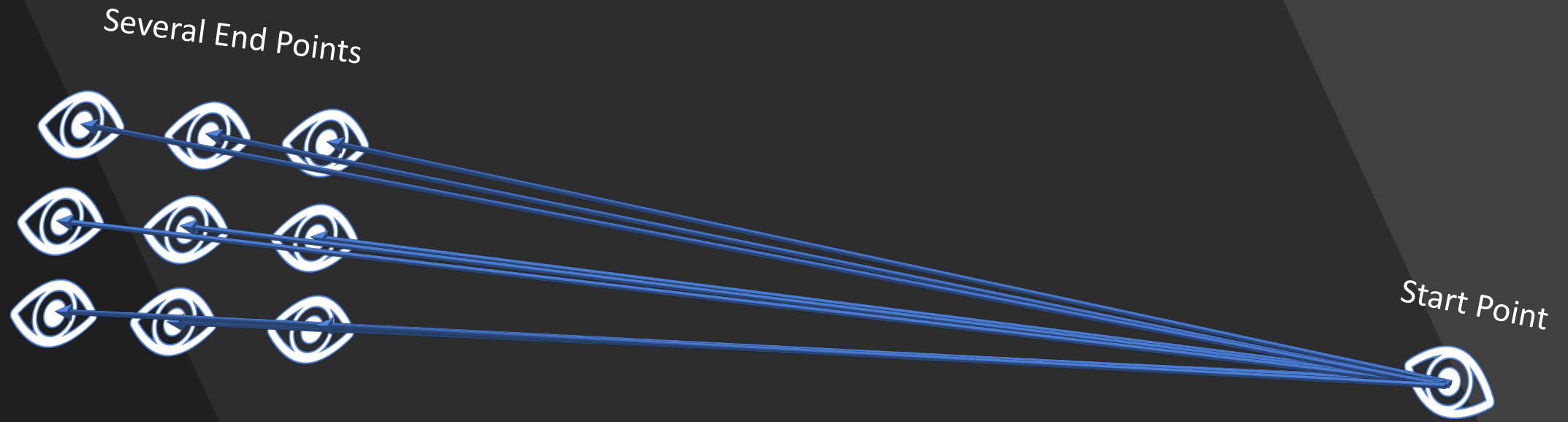
Exterior Part: Raycasting



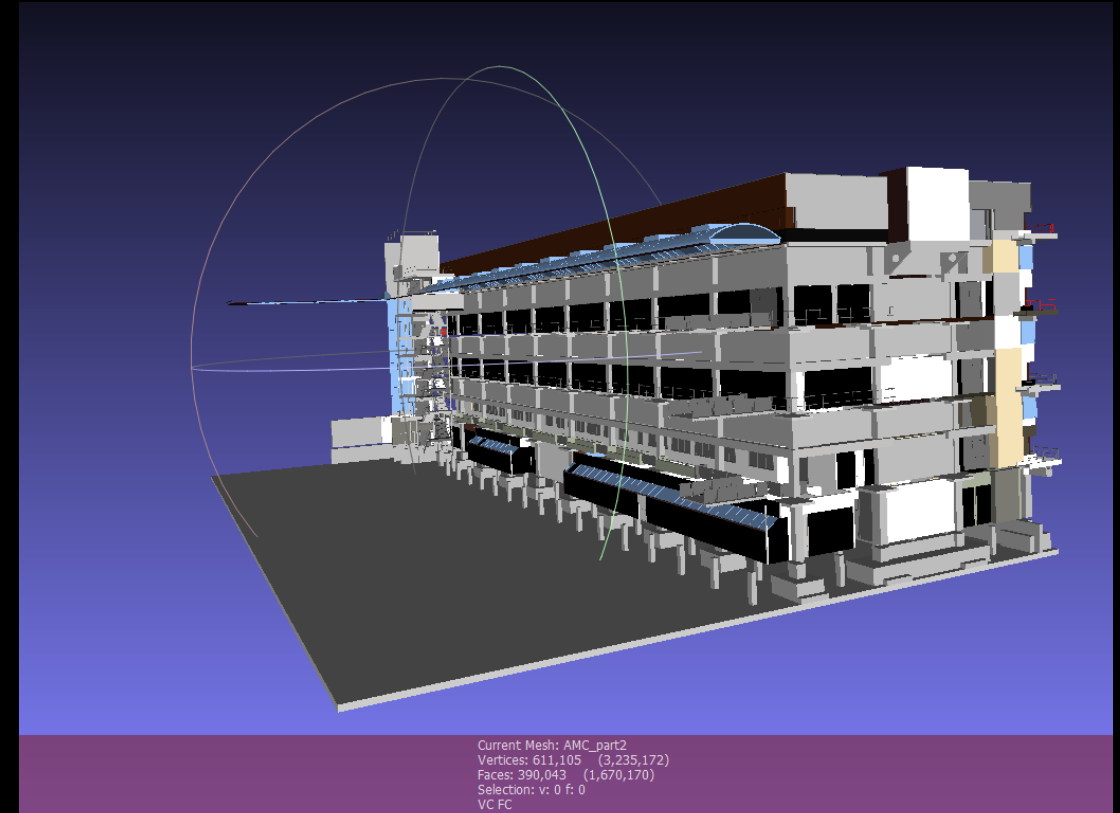
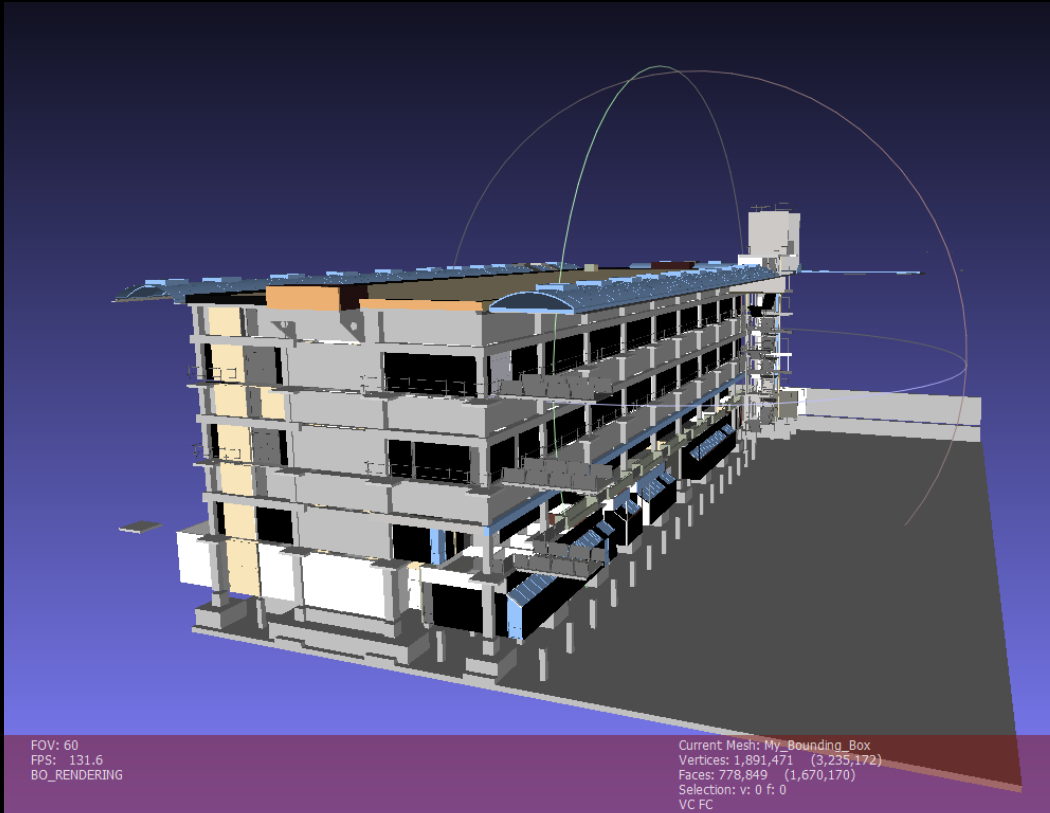


Exterior Part: Inclination Raycasting

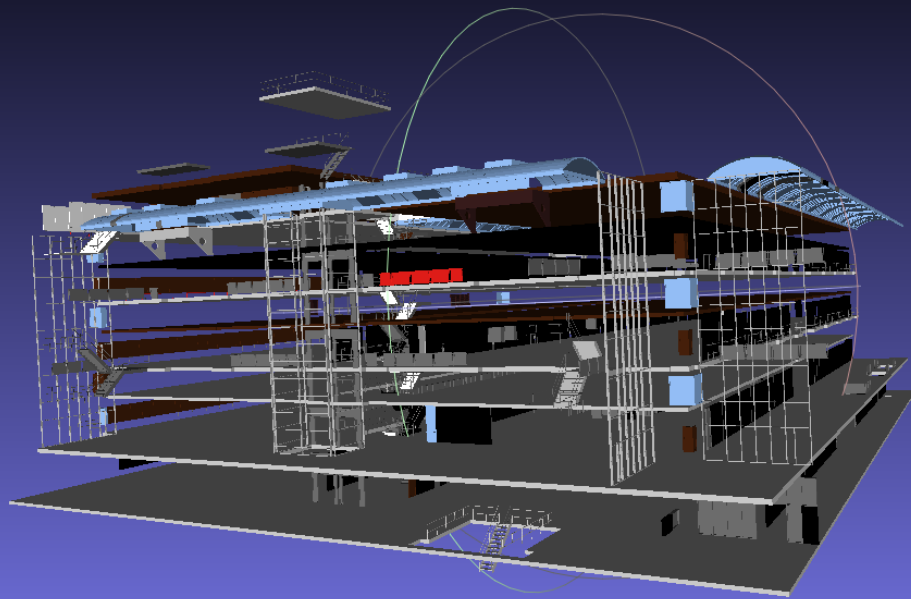
Exterior Part: Inclination Raycasting



Exterior Part: Split of the Model



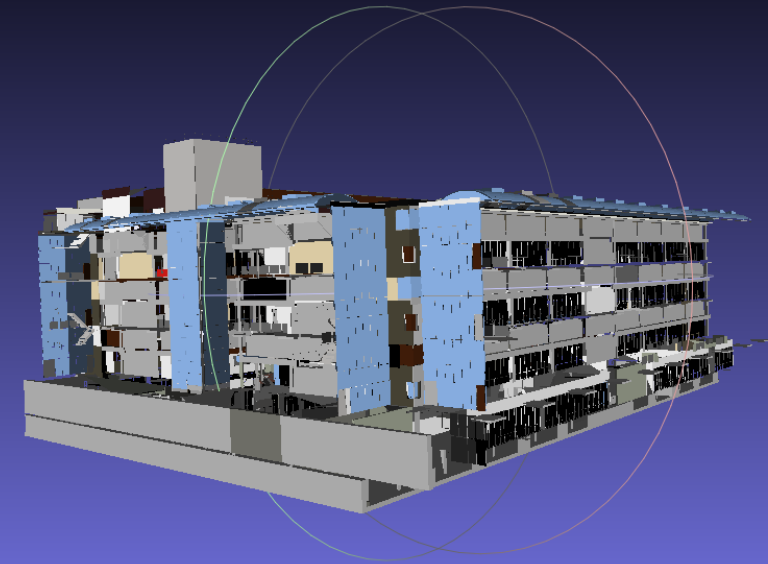
Exterior Part: Semantical Enrichment



Objects Isolated Semantically

FOV: 60
FPS: 133.3
BO_RENDERING

Current Mesh: Railings_Stairs_Windows_Dakicht_Lichtstraat
Vertices: 833,990 (2,375,904)
Faces: 574,570 (1,636,636)
Selection: v: 0 f: 0
VC FC

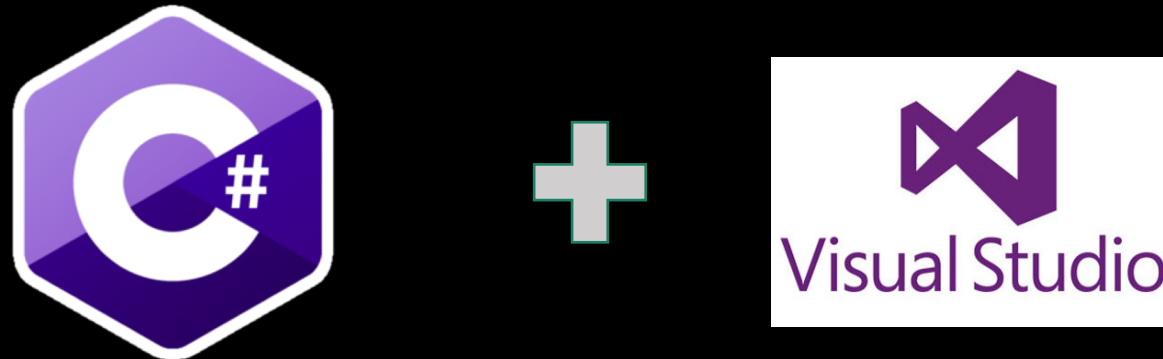


Exterior Obtained by the Algorithm

FOV: 60
FPS: 294.1
BO_RENDERING

Current Mesh: Railings_Stairs_Windows_Dakicht_Lichtstraat_CurtainWall_floors
Vertices: 879,926 (2,453,484)
Faces: 602,814 (1,675,176)
Selection: v: 0 f: 0
VC FC

Holographic Scene & Hologram Manipulation



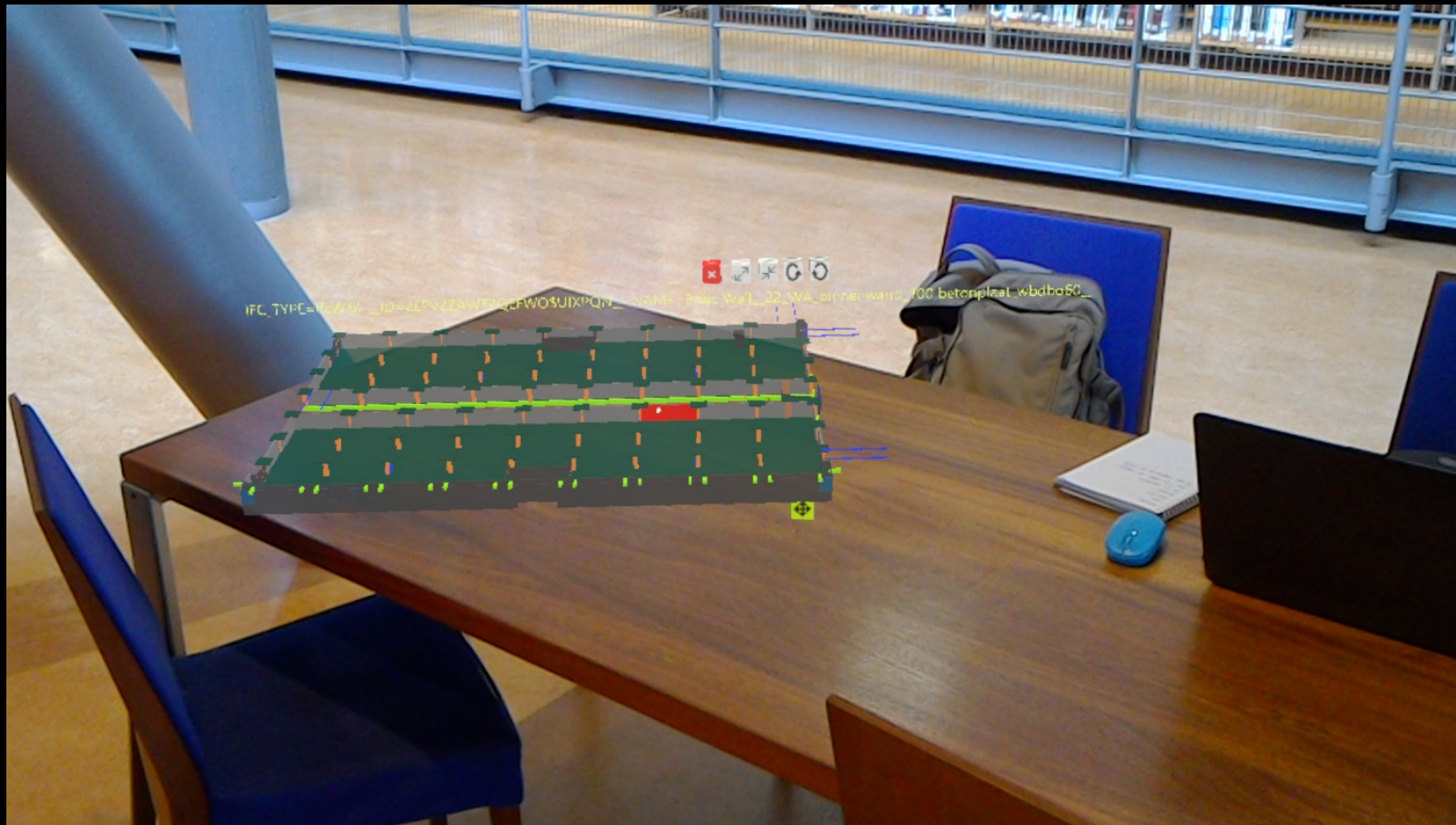
Results: Menu



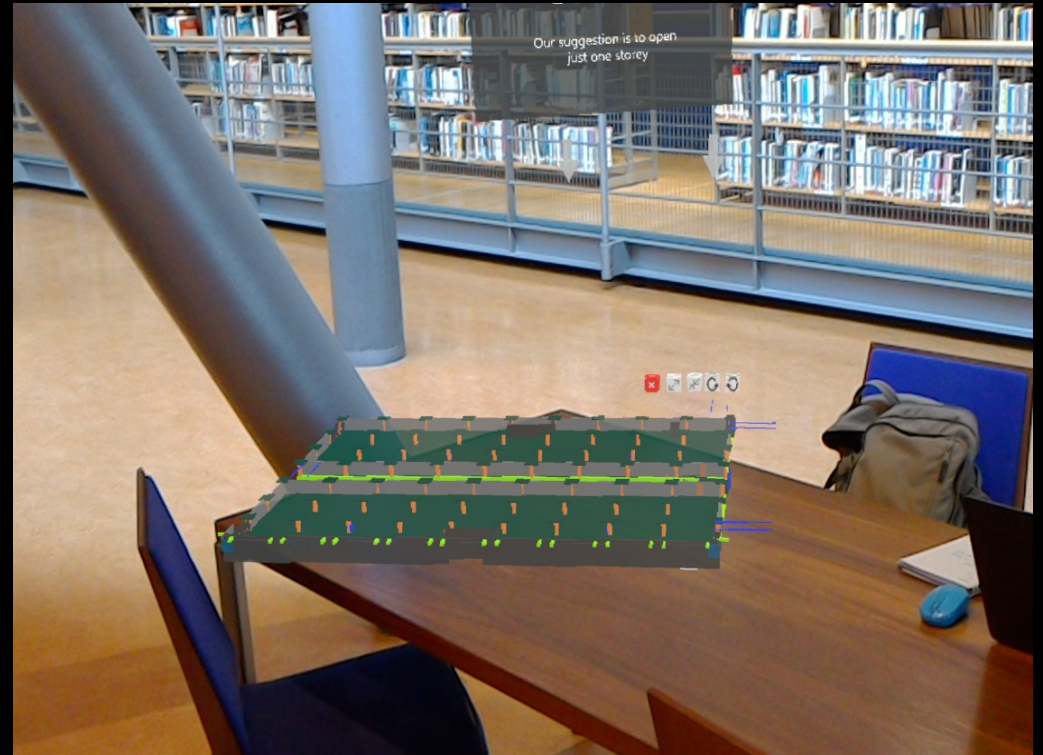
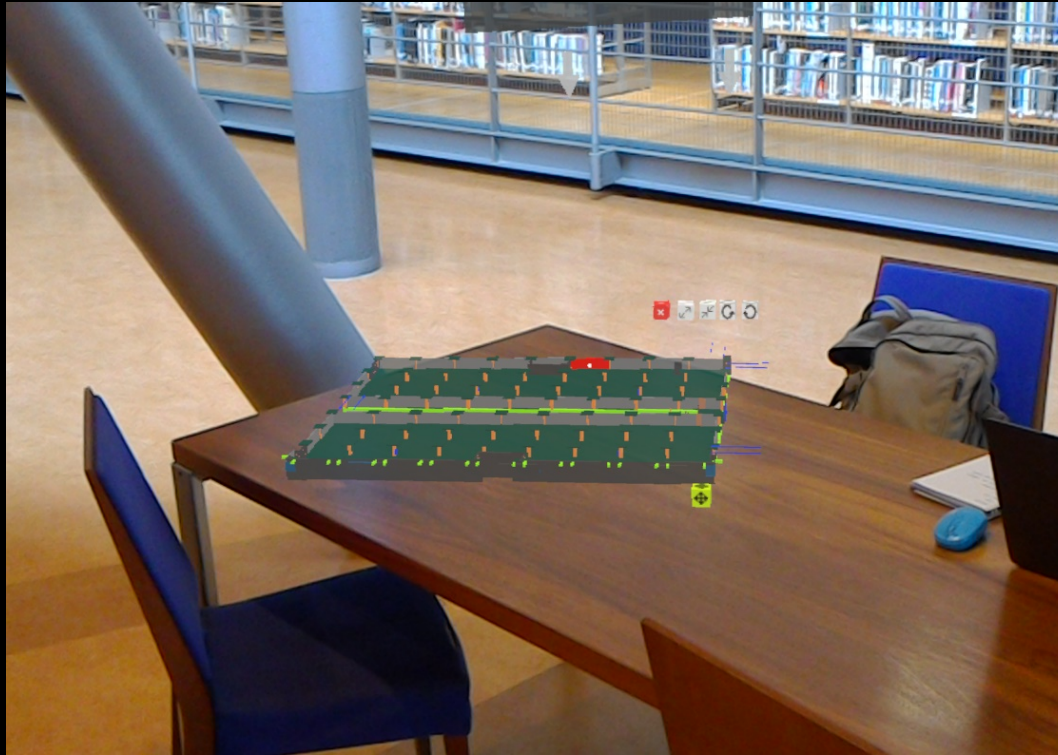
Results: Floor



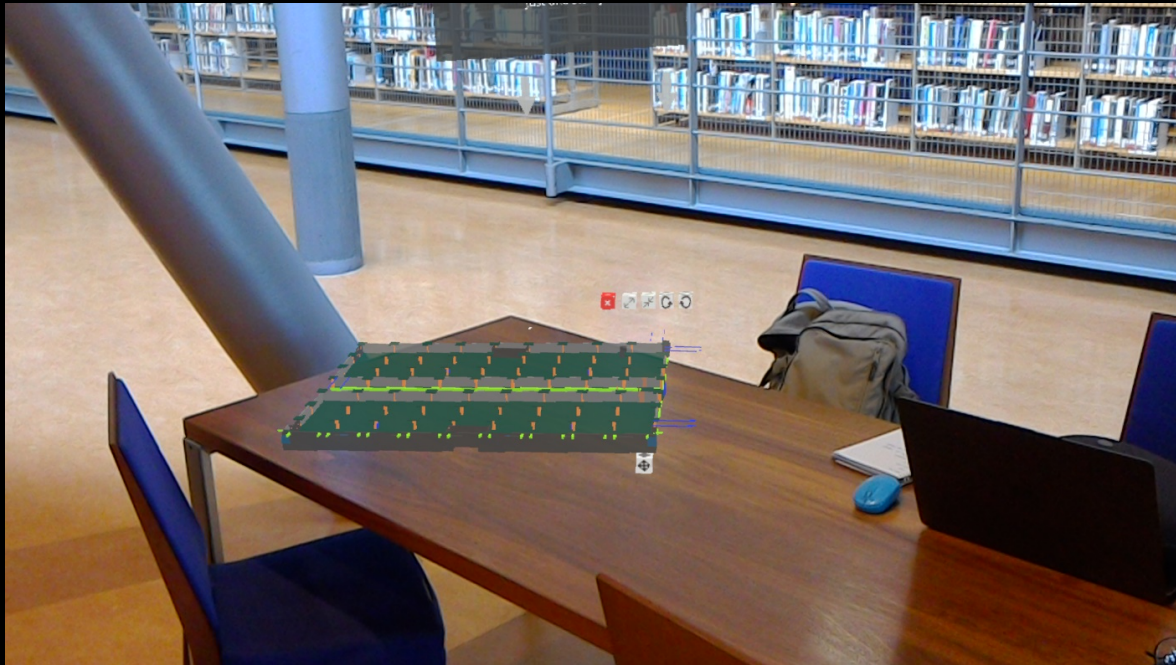
Results: Color Highlighting & Metadata Visualization



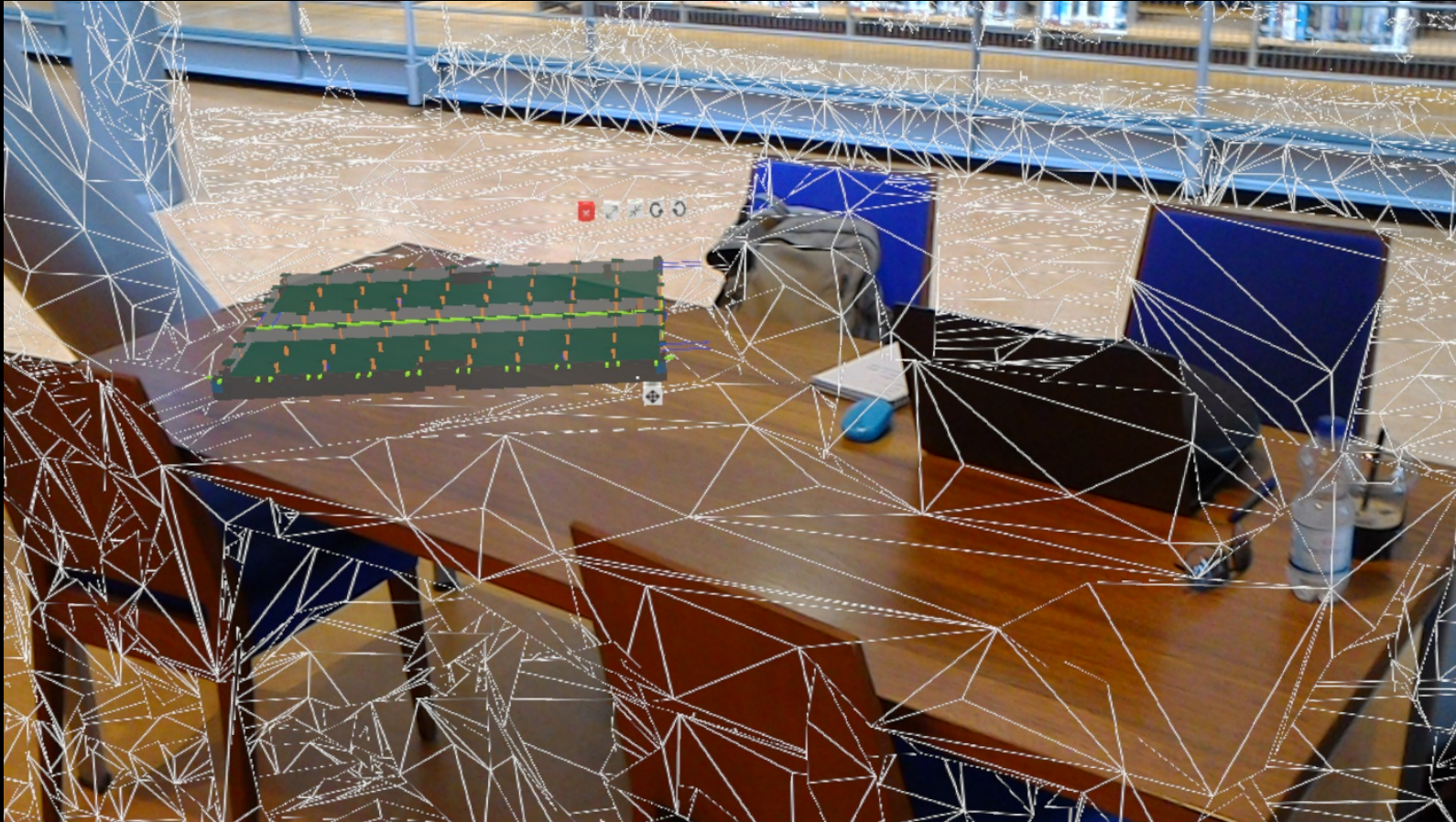
Results: Grow Functionality



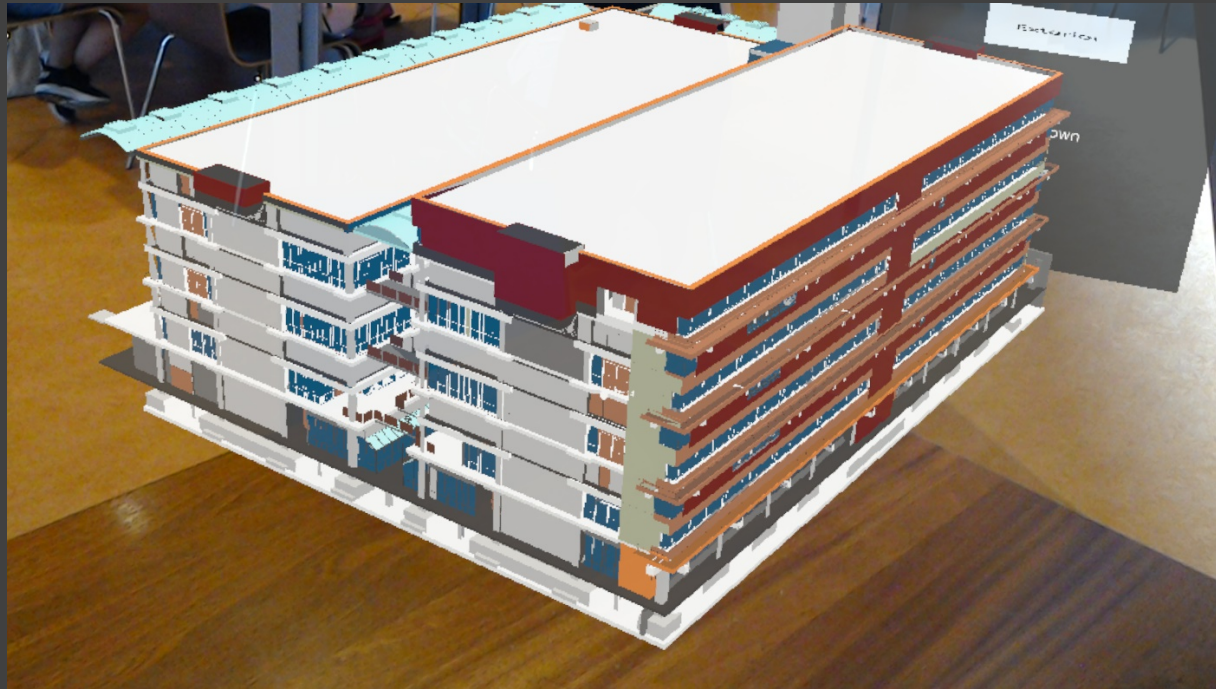
Results: Rotate Functionality



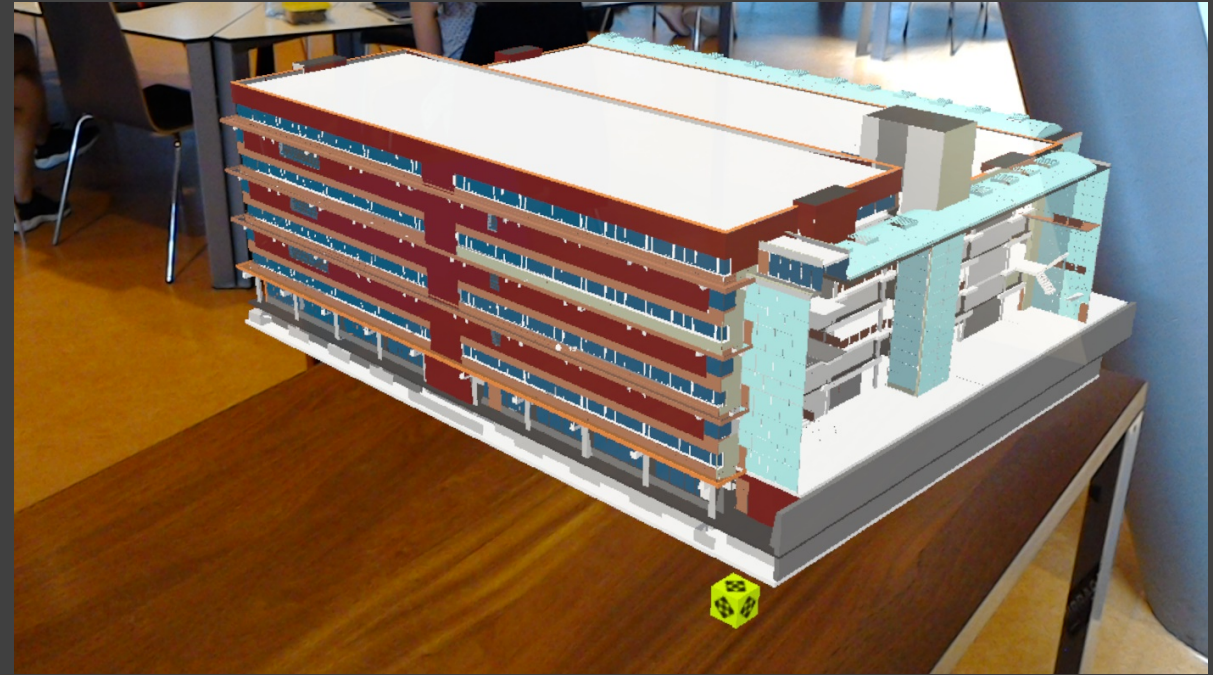
Results: Transportation of the Hologram



Results: Exterior Envelope

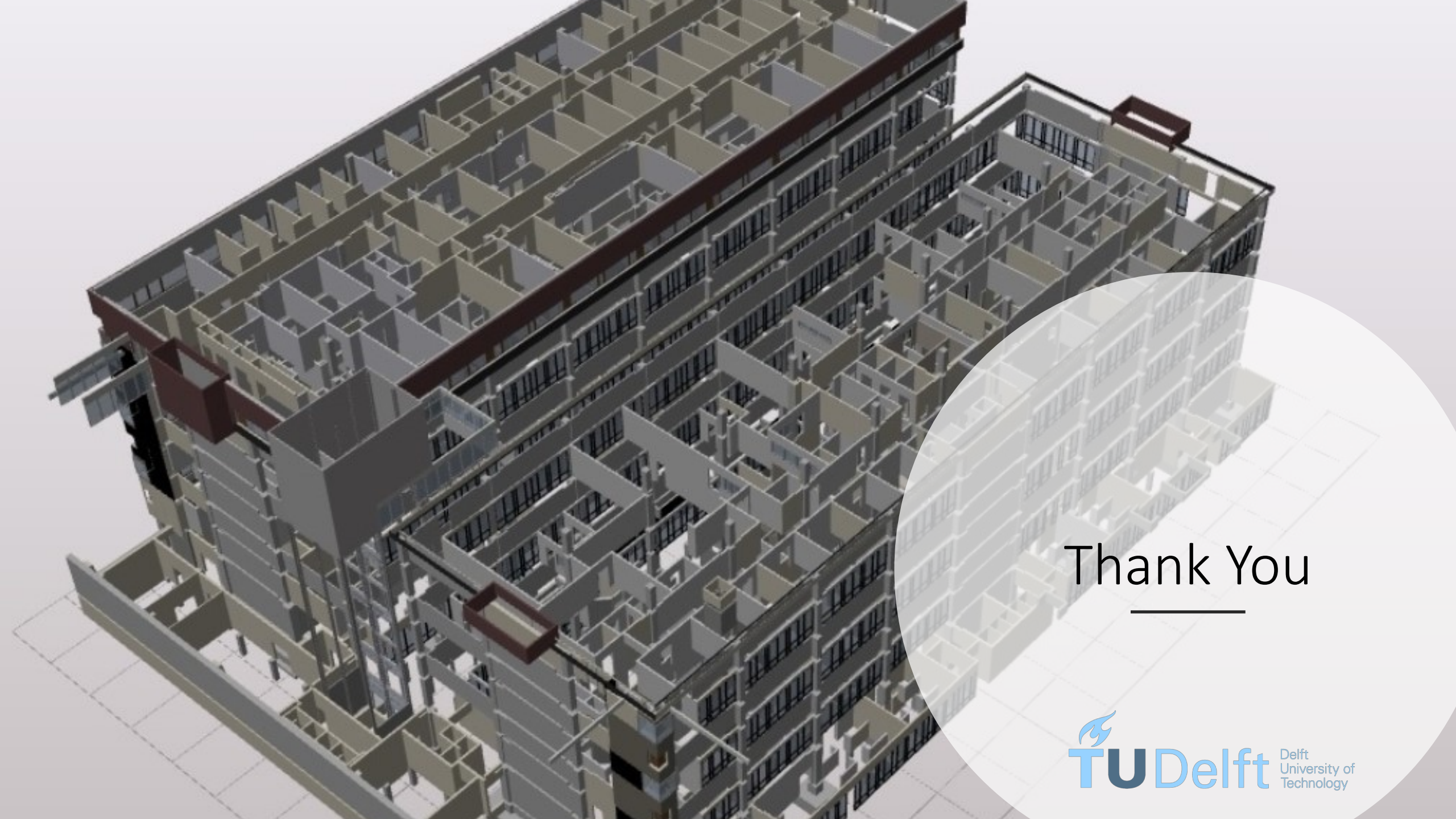


Results: Exterior Envelope



Conclusions

- Intuitive perception of the design
- Precision of the exterior shell depends on the number of points, rays & cores and complexity of the model
- Inclination raycasting facilitates the exterior extraction
- Dynamic interaction with holograms is possible (resizing, rotating and positioning the model)
- Hololens still has certain limitations



Thank You

References

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