



TESTING THE IMPACT OF 2D GENERALISATION ON 3D MODELS – EXPLORING ANALYSIS OPTIONS WITH AN OFF-THE-SHELF SOFTWARE PACKAGE

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3D GENERALISATION

- Transition (detail > coarse) automatically?
- Different detail levels <> different applications?
- 3D model: efficient and reusable.
- 3D generalisation commercial algorithms?

What is the impact of 2D generalisation on the results of 3D line-of-sight and shadow-casting algorithms?







1) Original



Data reduction

No. Polygons	No. Nodes	3D Volume
reduced	reduced	reduced
by 81.82 %	by 83.12 %	by 7.91 %



4) Simplified (5 m)













What is the impact of 2D generalisation on the results of 3D line-of-sight and shadow-casting algorithms?

- 2D generalisation and extrusion: loss of detail [~8% vol.]
- Performance improvement in the spatial analyses [~6-8x].
- Decreased shadow volume [~11%].
- Increased visible area for line of sight [~20%].
- Potential of displaying larger 3D datasets.
- Lack of commercially available 3D generalisation tools.

Solar panels5G antennas

ONE size does NOT fit all

Use case scenario



Detailed requirements





- Importance of 3D generalisation algorithms.
- Impact of detail vs generalised:
- Room for further improvement.
- Limitations of the software.
- Generation of robust tools.
- ArcGIS Pro.



Performance

Analysis







Thank you!

Comments, questions, suggestions

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