

3D geoinformation

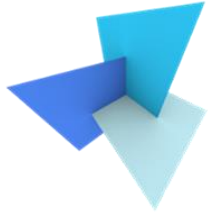
Department of Urbanism  
Faculty of Architecture and the Built Environment  
Delft University of Technology

GEO5017

Machine Learning for the Built Environment

# Lecture Classification

Shenglan Du



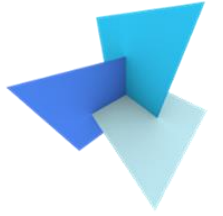
# Today's Agenda

- Previous Lecture: Supervised Learning
- Bayes Classification
  - Probability Basics
  - Bayes Classifier
- Linear Classification
  - Standard Linear Classifier
  - Logistic Classifier

# Learning Objective



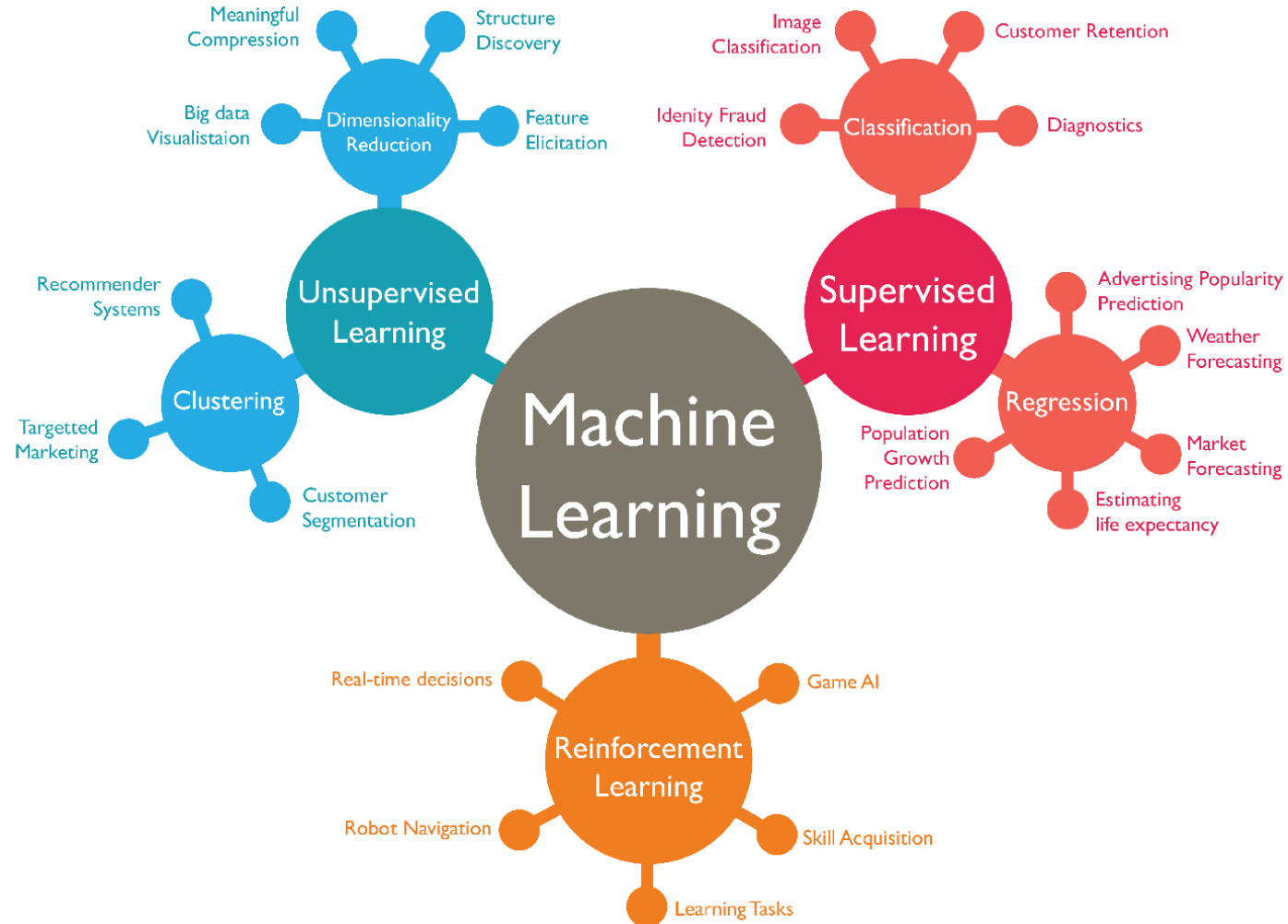
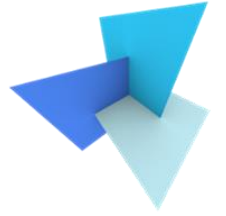
- Bayes Classification
  - Reproduce the Bayes rule
  - Apply Bayes classifier to solve a binary classification problem
  - Understand the concept of Bayes error
- Linear Classifiers
  - Explain the principles of standard linear classifier and logistic regression
  - Reproduce the objective function of logistic regression
  - Analyze the pros and cons of the two linear classifiers



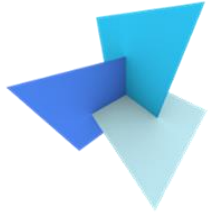
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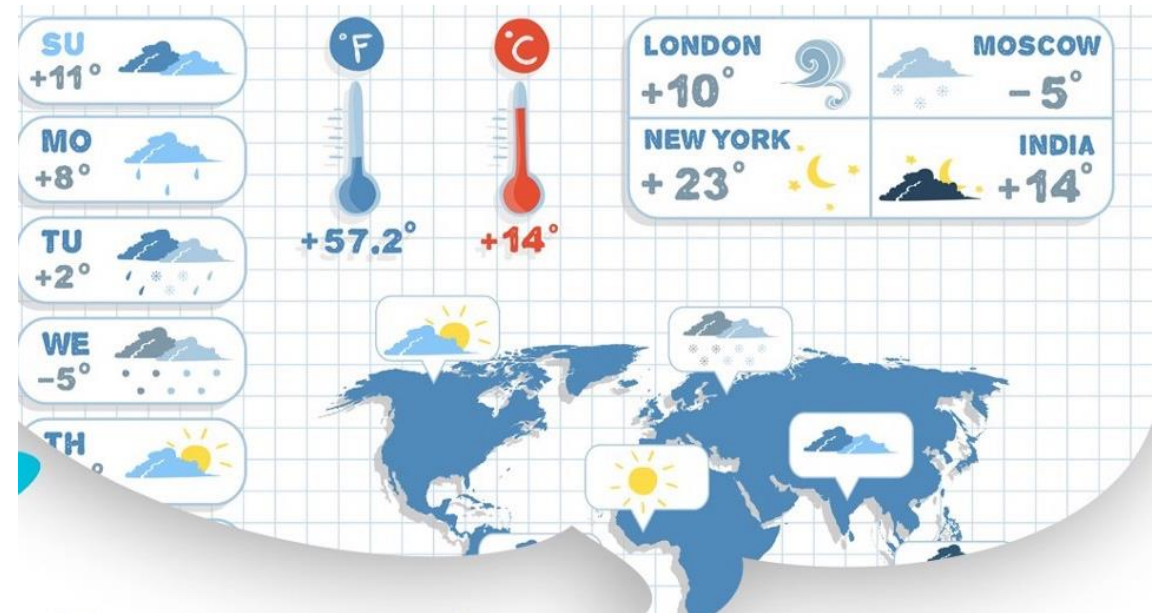
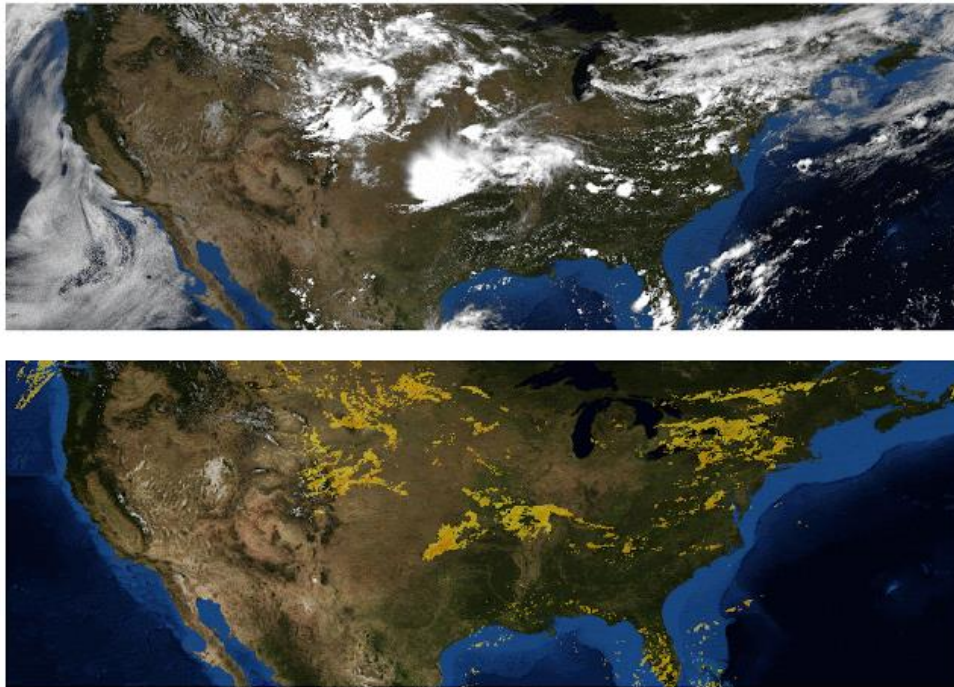
# Supervised Learning



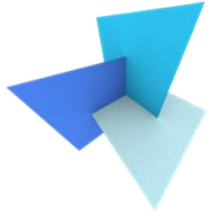
# Supervised Learning



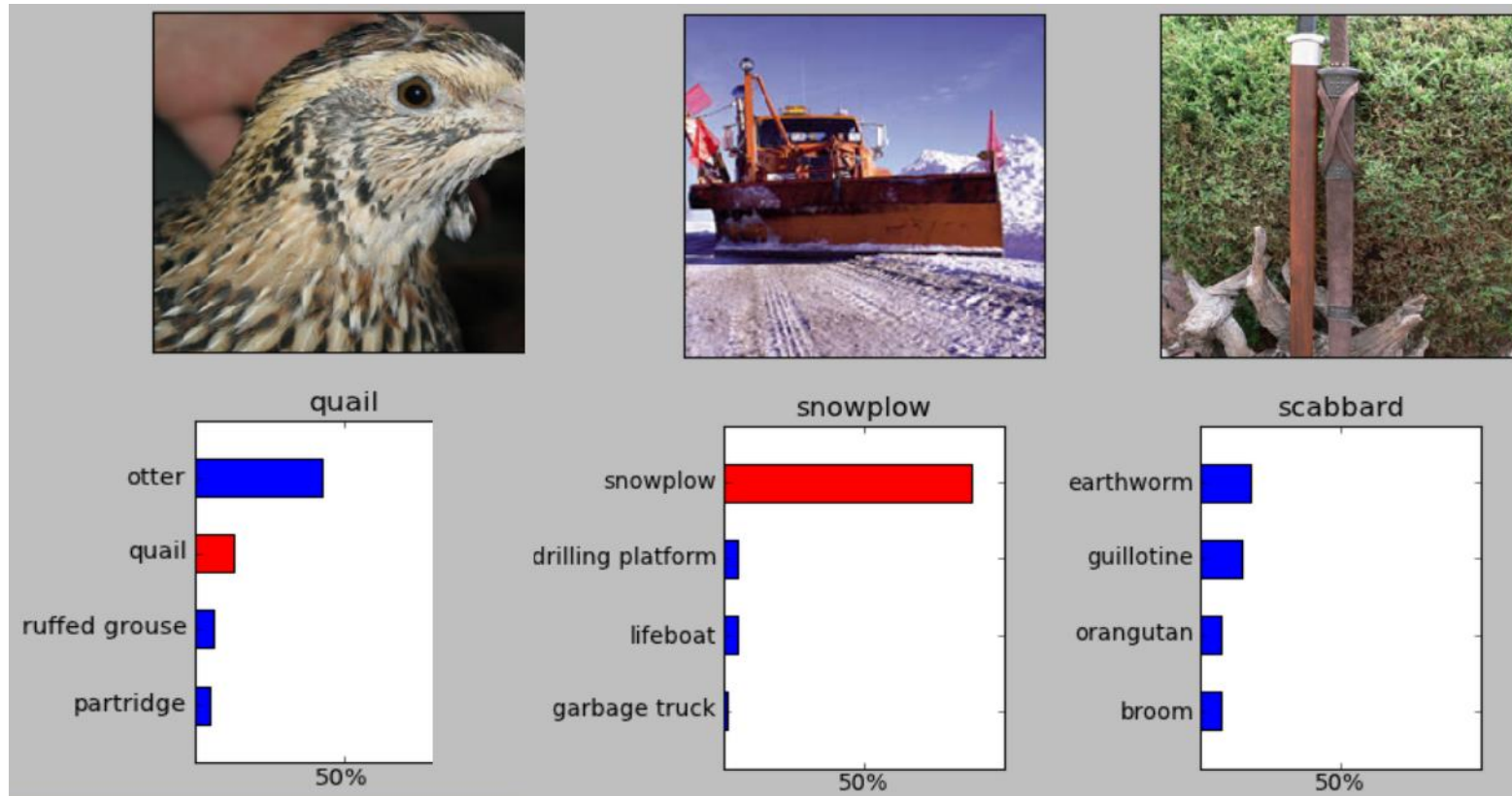
- An example: weather forecasting



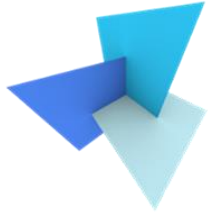
# Supervised Learning



- An example: image analysis



# Supervised Learning: Classification

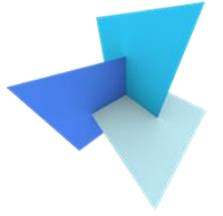


- Given a set of input data represented as feature vectors:

$$\mathbf{x} = (x_1, x_2, x_3 \dots x_p)^T$$

- Classification aims to specify which category/class  $\mathbf{y}$  some input data  $\mathbf{x}$  belong to

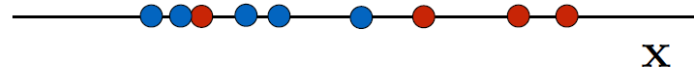
# Supervised Learning: Classification



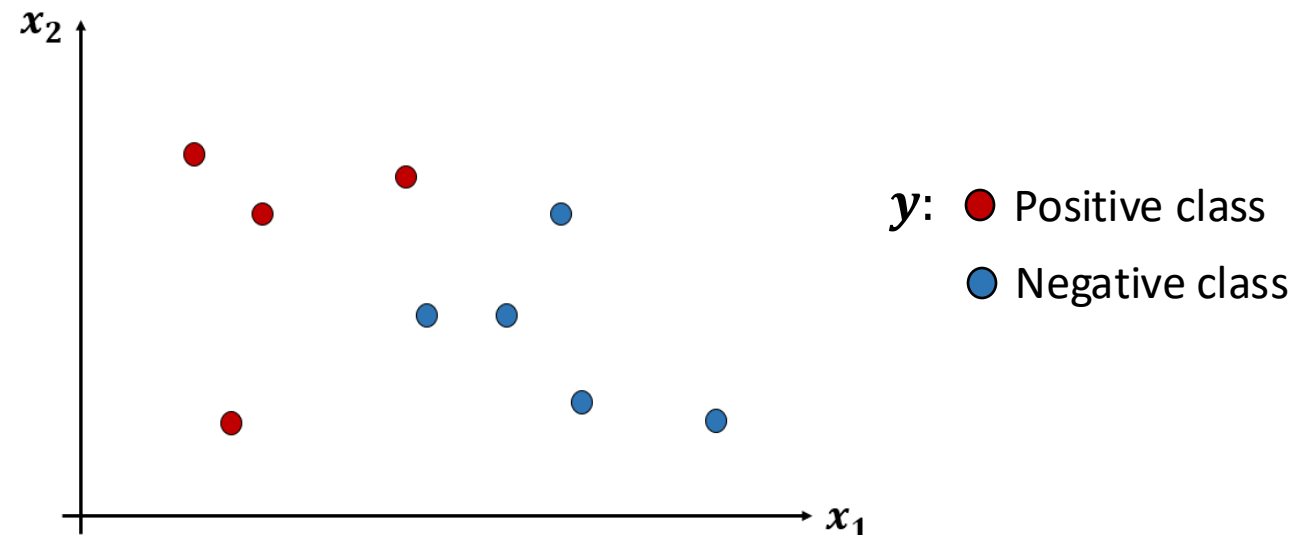
$$\mathbf{x} = (x_1, x_2, x_3 \dots x_p)^T$$

- P indicates the feature space dimension:

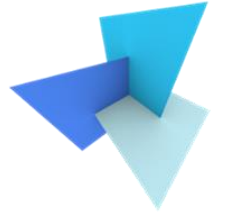
- 1D feature space:



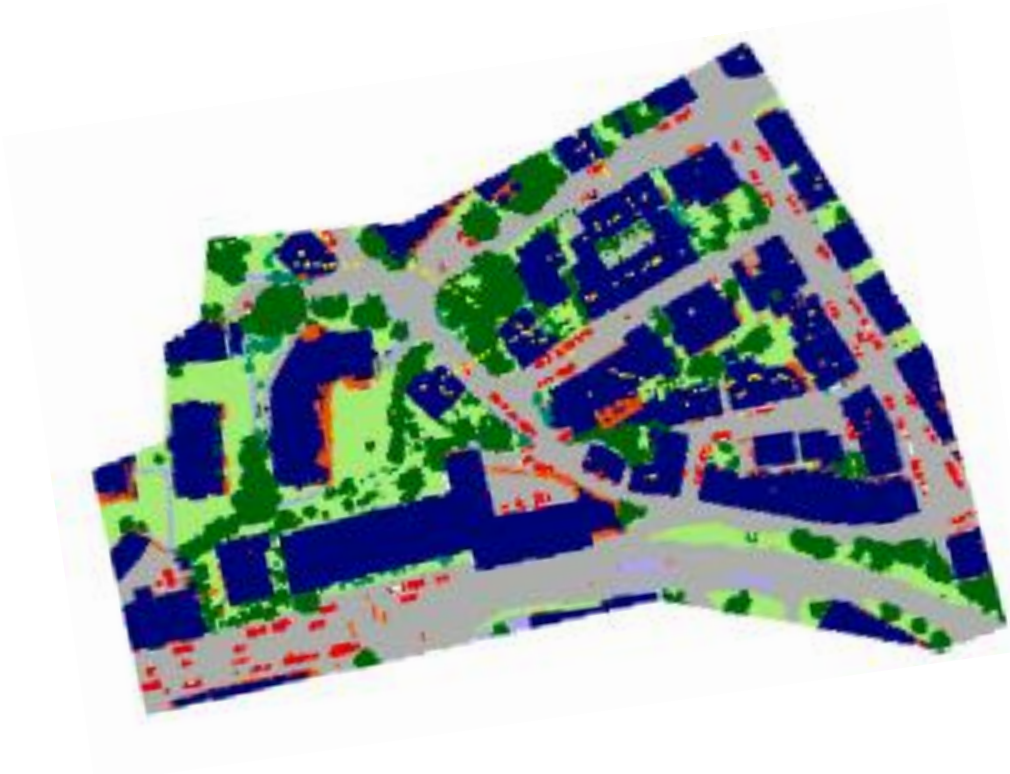
- 2D feature space:



# Supervised Learning: Classification



- An example of point cloud semantic classification



$$\mathbf{x} = (x, y, z, r, g, b, intensity \dots)^T$$

$\mathbf{y}$ : ■ High vegetation  
■ Low vegetation  
■ Building  
■ Road  
■ Grass land


# Supervised Learning: Classification



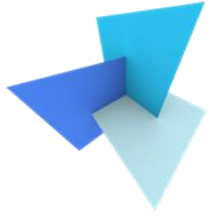
- Two classification approaches:
  - ***Generative approach***: model the probability distribution of feature  $x$  and label  $y$ 
    - Bayes classifier
    - Gaussian mixture model
  - ***Discriminant functions***: model a function that directly map from feature  $x$  to label  $y$ 
    - Linear classifier (Logistic regression, SVM)
    - Non-linear classifier (Decision tree, Neural networks)



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# Bayes Classification



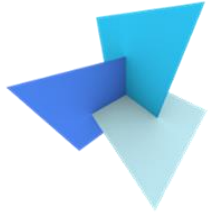
- A simple scenario: A tree or a building?



Image source 1: [https://en.wikipedia.org/wiki/Tree#/media/File:Ash\\_Tree\\_-\\_geograph.org.uk\\_-\\_590710.jpg](https://en.wikipedia.org/wiki/Tree#/media/File:Ash_Tree_-_geograph.org.uk_-_590710.jpg)

Image source 2: [https://en.wikipedia.org/wiki/Wilder\\_Building#/media/File:WilderBuildingSummerSolstice.jpg](https://en.wikipedia.org/wiki/Wilder_Building#/media/File:WilderBuildingSummerSolstice.jpg)

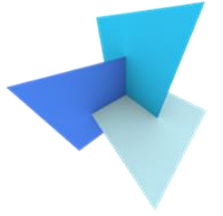
# Bayes Classification



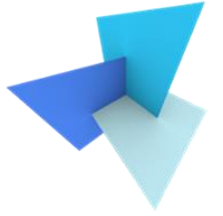
- A simple scenario:
  - Buildings have planar surfaces
  - Trees have noisy, near round surfaces
- The machine detected that the input object has planar surfaces. What the object do you guess to be?




# Bayes Classification



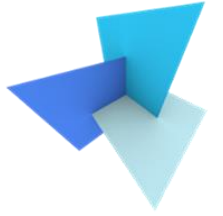
- It's very likely to be a building
- But how do machines interpretate the word “likely”?



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# Probability Basics



- Product rule:

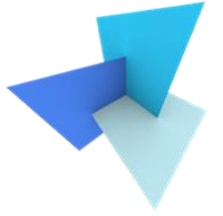
$$P(X, Y) = P(X) P(Y|X)$$

- Bayes rule:

$$P(Y) P(X|Y) = P(X) P(Y|X)$$

$$P(Y|X) = \frac{P(Y) P(X|Y)}{P(X)}$$

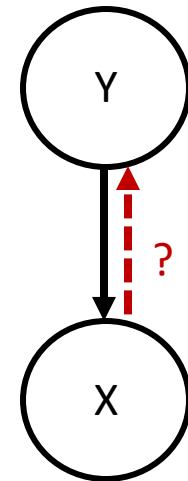
# Probability Basics



- Given feature  $\mathbf{x}$  and label  $y$

$$P(y|\mathbf{x}) = \frac{P(y) P(\mathbf{x}|y)}{P(\mathbf{x})}$$

- $P(\mathbf{x}|y)$  : class conditional probability
- $P(y)$  : class prior probability
- $P(y|\mathbf{x})$  : class posterior probability



# Probability Basics

- Assume equal priors for both buildings and trees

$$P(y = b) = P(y = t) = 0.5$$



# Probability Basics

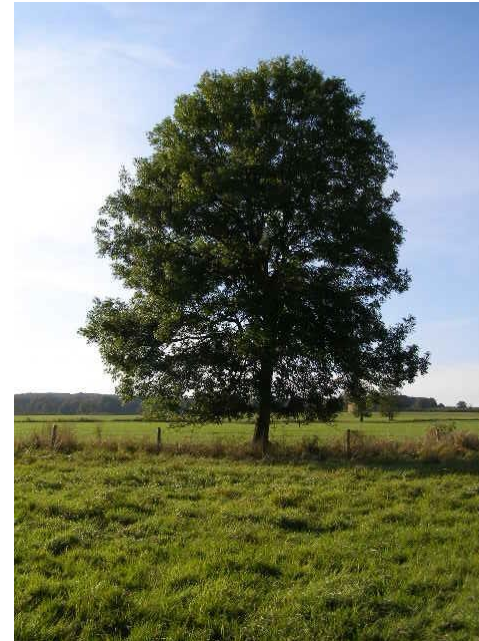
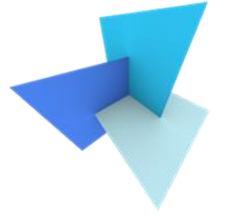
- Assume we have the class conditional probabilities as follows

$$P(x = \textit{planar} | y = b) = 0.8$$

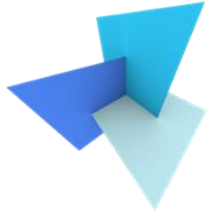
$$P(x = \textit{round} | y = b) = 0.2$$

$$P(x = \textit{planar} | y = t) = 0.25$$

$$P(x = \textit{round} | y = t) = 0.75$$



# Probability Basics



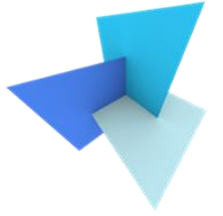
- building:

$$P(y = b | x = \textit{planar}) =$$

- tree:

$$P(y = t | x = \textit{planar}) =$$

# Probability Basics



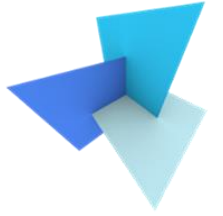
- building:

$$\begin{aligned} P(y = b | x = \text{planar}) &= \frac{P(y = b) P(x = \text{planar} | y = b)}{P(x = \text{planar})} \\ &= \frac{0.5 * 0.8}{P(x = \text{planar})} \end{aligned}$$

- tree:

$$\begin{aligned} P(y = t | x = \text{planar}) &= \frac{P(y = t) P(x = \text{planar} | y = t)}{P(x = \text{planar})} \\ &= \frac{0.5 * 0.25}{P(x = \text{planar})} \end{aligned}$$

# Probability Basics

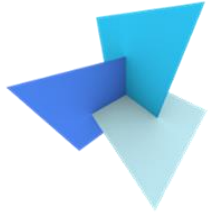


- Prior:

$$P(y = b) = P(y = t)$$

- Posterior:

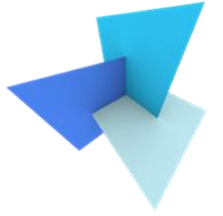
$$P(y = t|x = \textit{planar}) \ll P(y = b|x = \textit{planar})$$



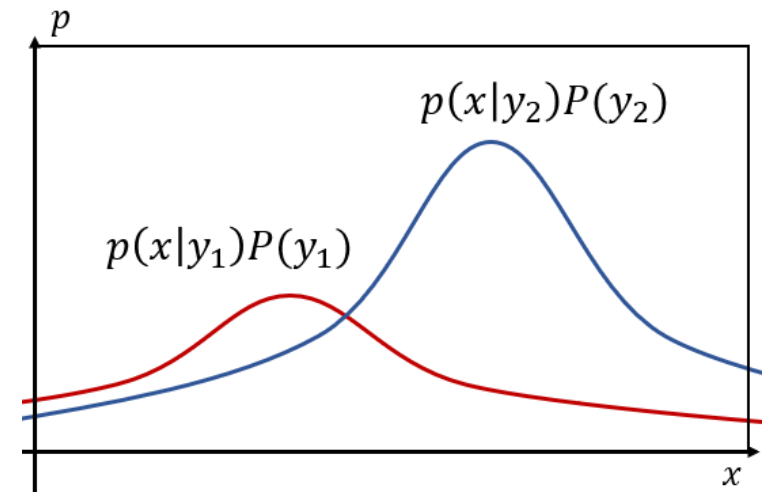
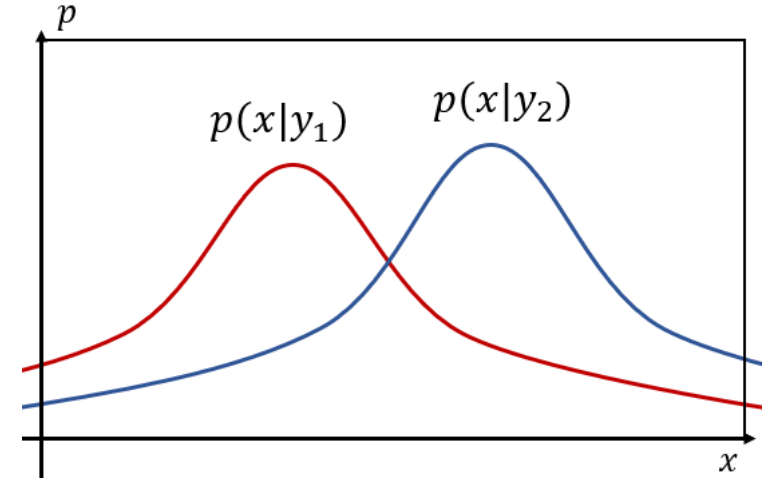
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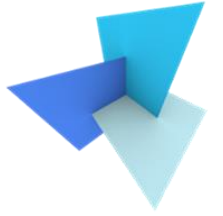
# Bayes Classifier



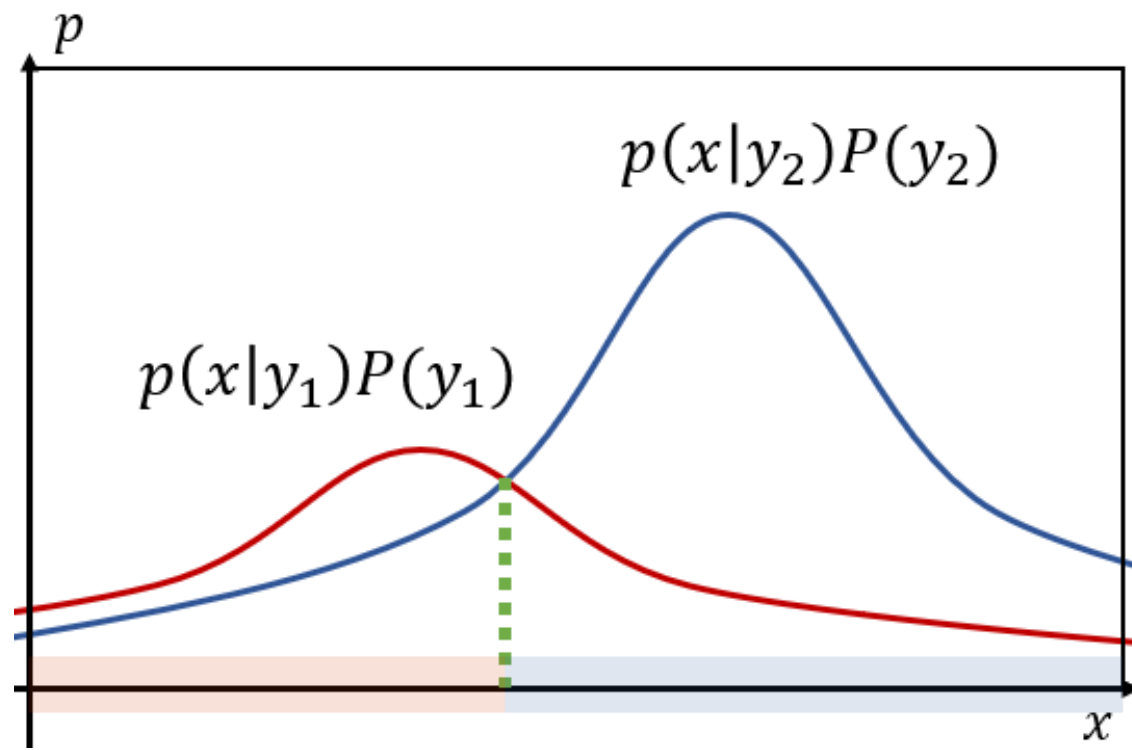
- Step 1: estimate the class conditional probabilities
- Step 2: multiply with class priors
- Step 3: compute the class posterior probabilities



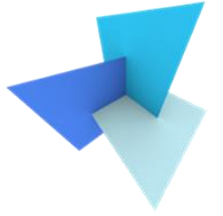
# Bayes Classifier



- Step 4: find the classification boundary

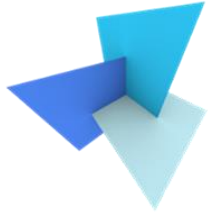


# Bayes Classifier

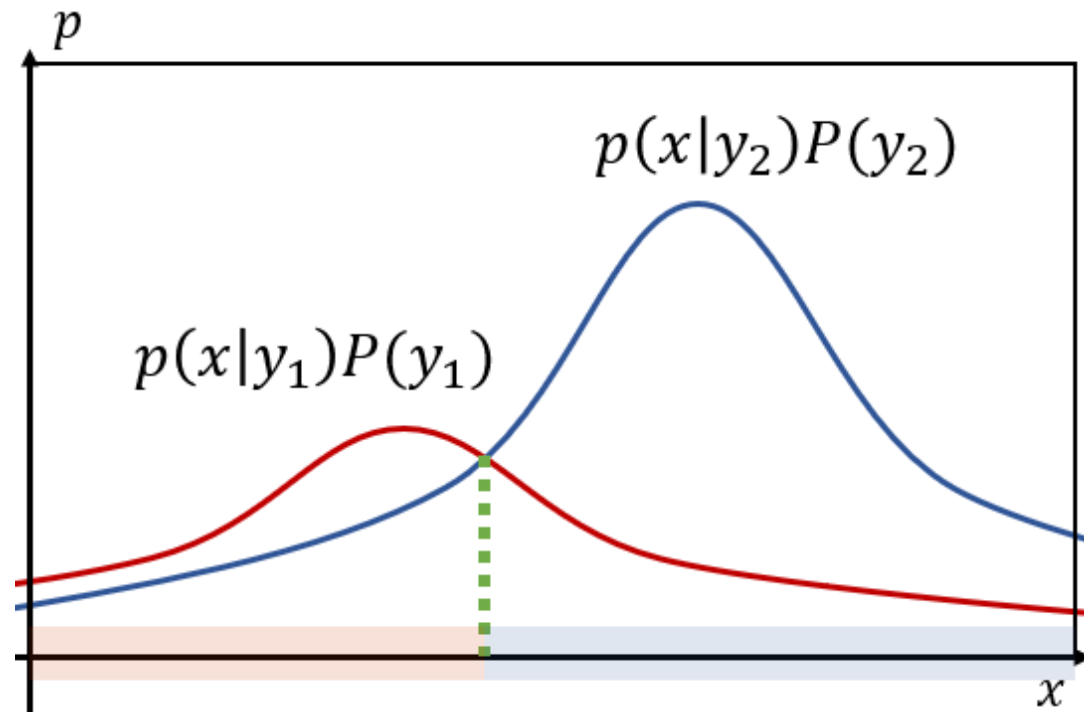


- The Bayes rule provides an approach of describing the uncertainty quantitatively, allowing for **the optimal prediction given the observations present**
- Bayes serves as the foundation for the modern machine learning

# Bayes Error



- All models are wrong but some are useful...So where can the error happen?

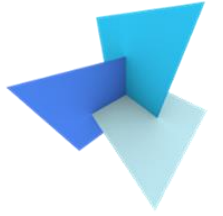


# Bayes Error

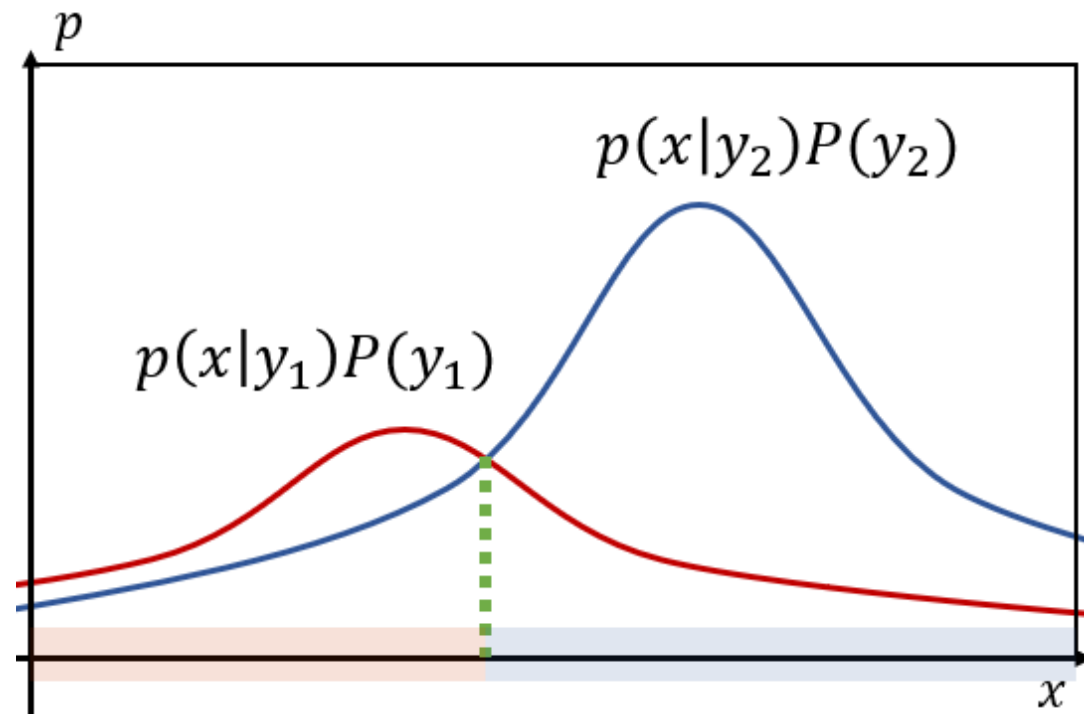
- Where is the error?
  - All trees have spherical surfaces
  - All buildings have cube-shapes
  - All rabbits have long ears
  - All sheep are black
  - .....



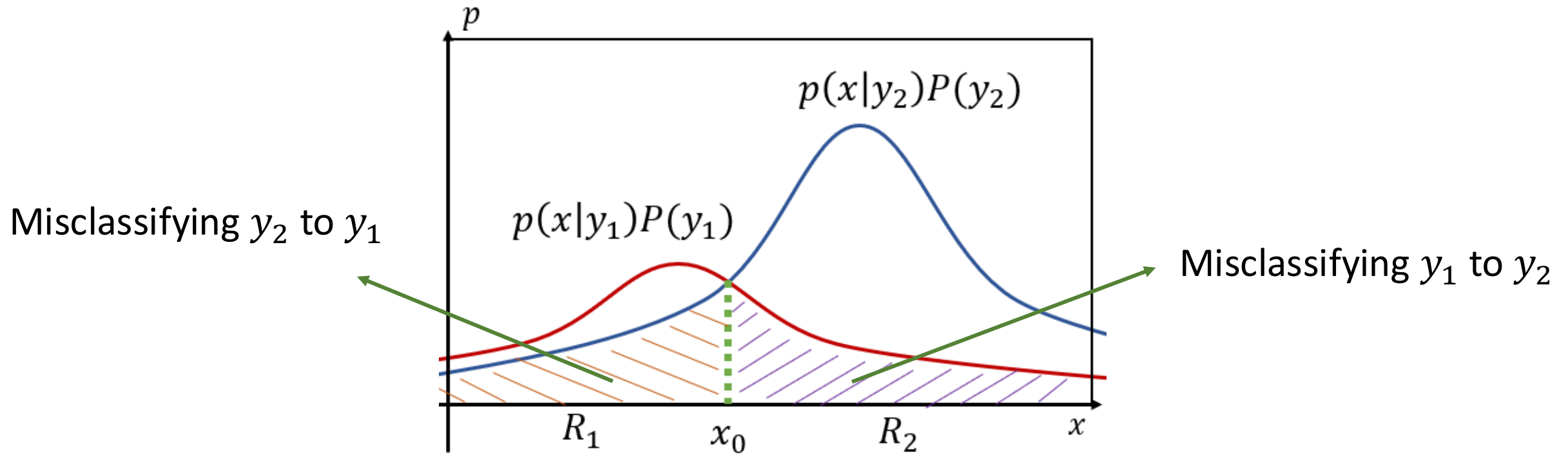
# Bayes Error



- So where can the error happen?



# Bayes Error



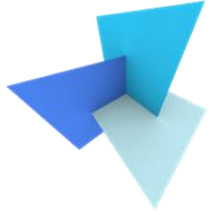
$$P(e) = \int_{-\infty}^{x_0} p(x|y_2)P(y_2) + \int_{x_0}^{\infty} p(x|y_1)P(y_1)$$

# Bayes Error



- It's the minimum attainable error using any kinds of existing models (SVM, RF, Neural networks)
- It doesn't depend on the ML model that you apply, but only on the data distribution
- We cannot obtain it as we don't have true distributions of real world

# Minimizing the Risk



- Healthy or ill?
  - Assigning “ill” to a healthy person will cause panic to the patient
  - Assigning “healthy” to an ill person has more severe outcome





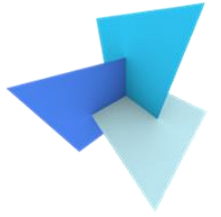
# Minimizing the Risk

- Assume:  $y_1 = \text{healthy}$ ,  $y_2 = \text{ill}$ ,  $\lambda_{ij}$  is the cost of predicting  $i$  as  $j$
- Classifying with risk we have:
  - Assign  $\mathbf{x}$  to  $y_1$  if

$$\lambda_{21}p(\mathbf{x}|y_2)P(y_2) < \lambda_{12}p(\mathbf{x}|y_1)P(y_1)$$

- Assign  $\mathbf{x}$  to  $y_2$  otherwise

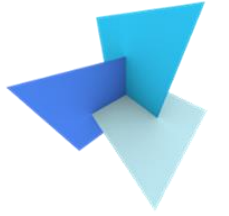




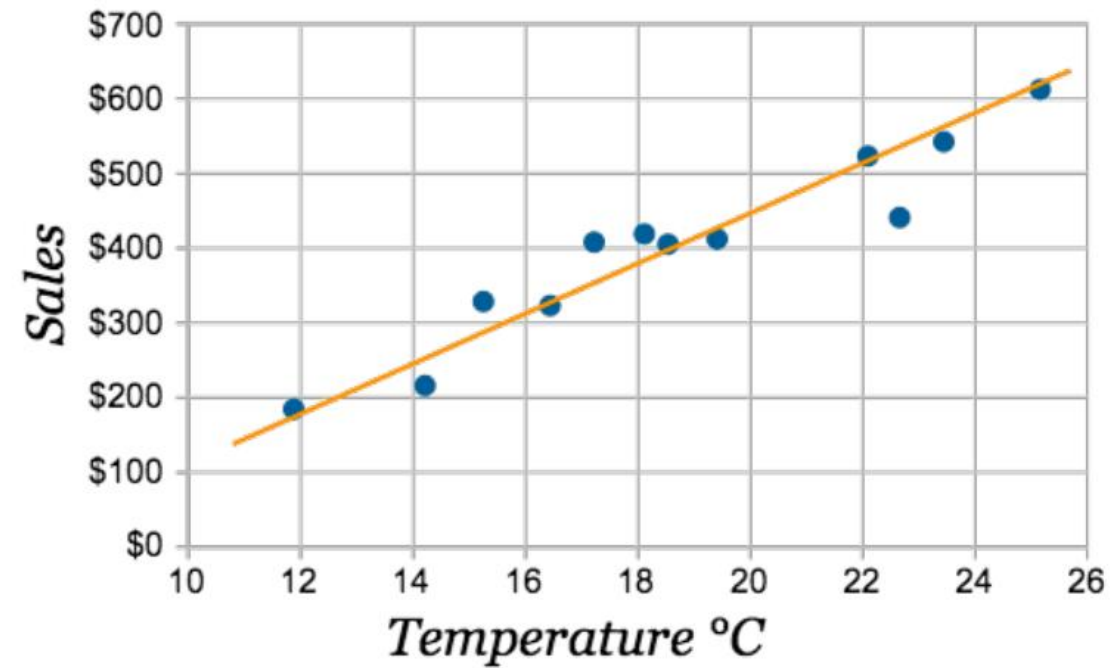
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# Linear Classification



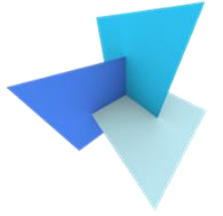
- Review Linear Regression:



# Linear Classification



- Review Linear Regression:
  - Model?
  - Solution?
  - How do you find the solution?



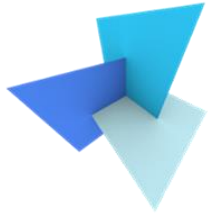
# Linear Classification

- Review Linear Regression:

$$y_i = \mathbf{w}^T \mathbf{x}_i + b$$

- Solution can be found by gradient descent searching
- A close form solution:

$$(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{Y}$$

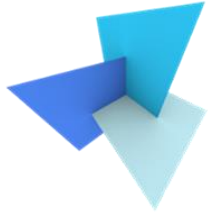


# Linear Classification

- Link the output  $y$  to some classification codes

$$y = \mathbf{w}^T \mathbf{x} + b$$

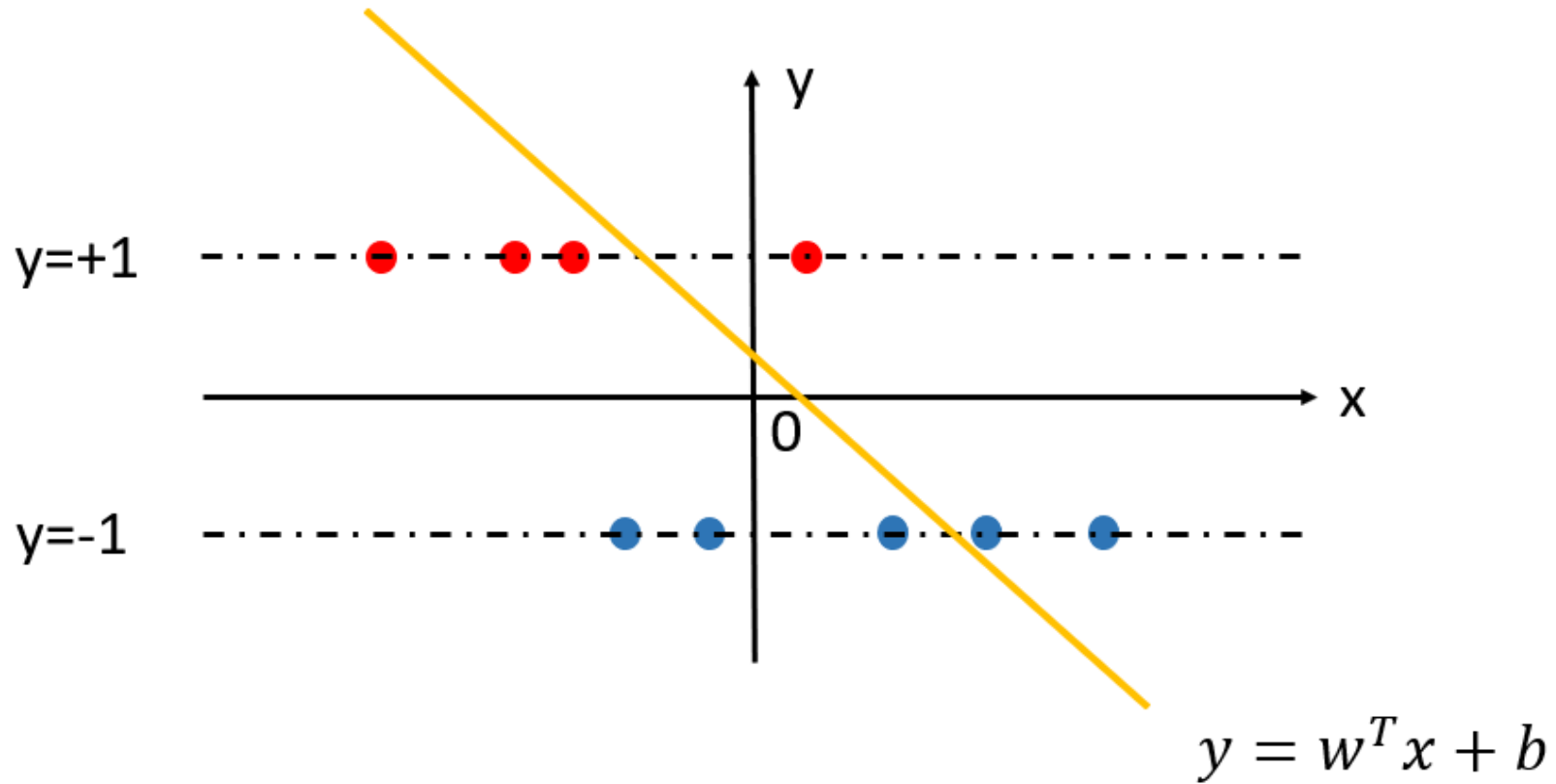
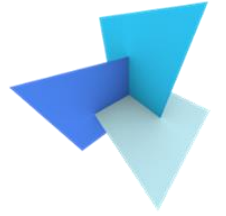
- $y = \text{const}$  determines a decision boundary
- A decision boundary is a  $(D-1)$  dimension hyperplane of  $D$  dimension input feature space



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# Standard Linear Classifier





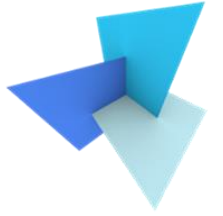
# Standard Linear Classifier

- By fitting a linear line of  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$  s.t.

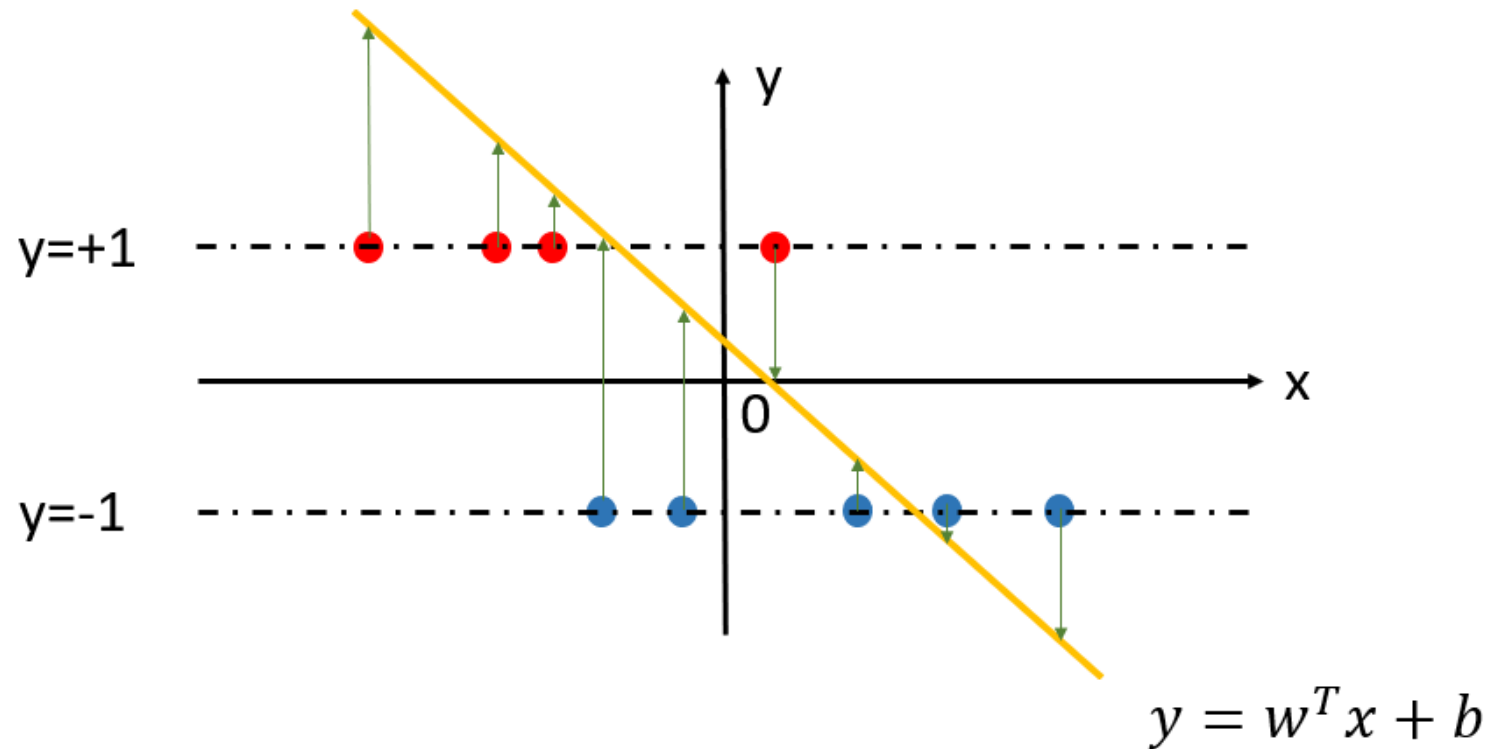
$$y_i = \begin{cases} +1, & \text{if the class is positive} \\ -1, & \text{if the class is negative} \end{cases}$$

- We obtain the linear decision boundary of the input space

# Standard Linear Classifier

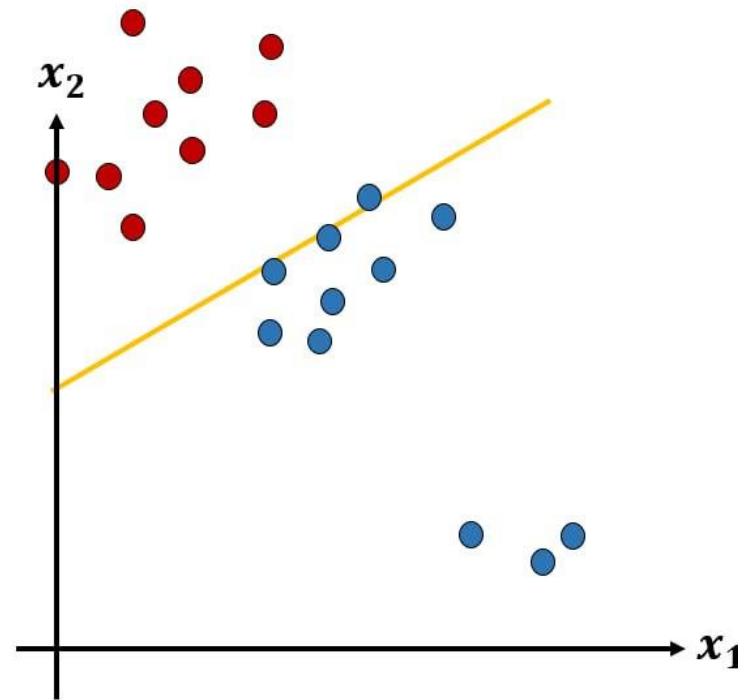
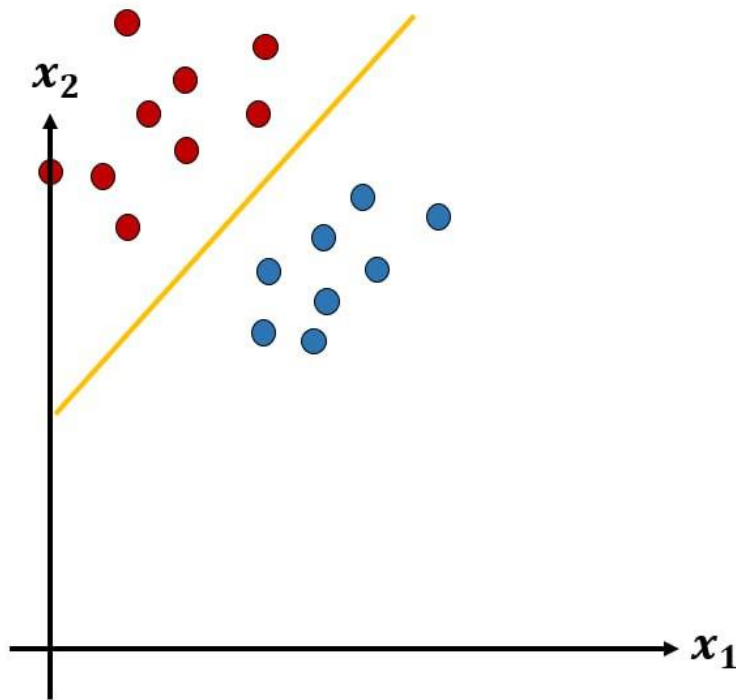


- Solution can also be given by least squares



# Standard Linear Classifier

- Minimizing square errors can be sensitive to data distribution





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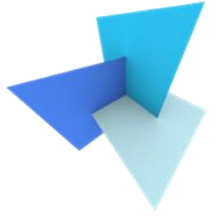
# Logistic Classifier



- Also known as logistic regression, although it is a model for classification rather than regression.....
- Trick: link the probabilities to something linear

$$\ln \left( \frac{P(y|\mathbf{x})}{1 - P(y|\mathbf{x})} \right) = \mathbf{w}^T \mathbf{x} + b$$

# Logistic Classifier



$$\ln \left( \frac{P(y|\mathbf{x})}{1 - P(y|\mathbf{x})} \right) = \mathbf{w}^T \mathbf{x} + b$$

- What is  $P(y|\mathbf{x})$  ?

# Logistic Classifier

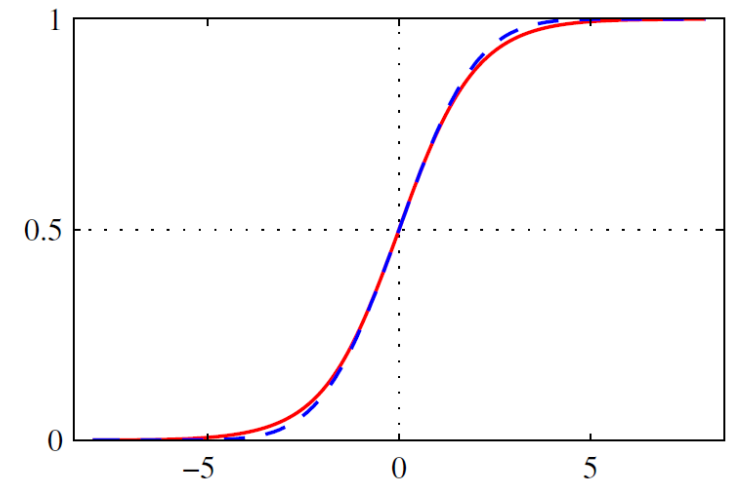


$$P(y|\mathbf{x}) = \frac{1}{e^{-(\mathbf{w}^T \mathbf{x} + b)} + 1}$$

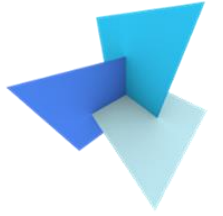
- Can be rewritten as:

$$P(y|\mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x} + b)$$

$$\sigma(f) = \frac{1}{e^{-f} + 1}$$



Logistic sigmoid function



# Logistic Classifier

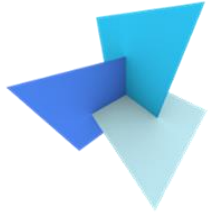
- Overall objective function: to maximize

$$P(\mathbf{y}|\mathbf{x}) = P(y_1|\mathbf{x}_1)P(y_2|\mathbf{x}_2) \dots P(y_n|\mathbf{x}_n)$$

- Which equals to maximizing:

$$\ln P(\mathbf{y}|\mathbf{x}) = \sum_{i=1}^n \ln P(y_i|\mathbf{x}_i)$$

# Logistic Classifier



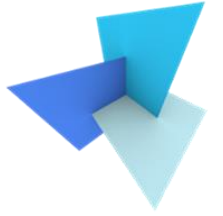
- If  $y_i = +1$ ,

$$P(y_i | \mathbf{x}_i) = \frac{1}{e^{-f(\mathbf{x}_i)} + 1}$$

- If  $y_i = -1$ ,

$$P(y_i | \mathbf{x}_i) = 1 - \frac{1}{e^{-f(\mathbf{x}_i)} + 1} = \frac{1}{e^{f(\mathbf{x}_i)} + 1}$$

# Logistic Classifier

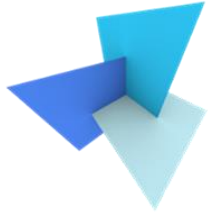


$$\ln P(\mathbf{y}|\mathbf{x}) = \sum_{i=1}^n \ln \frac{1}{e^{-y_i f(x_i)} + 1} = - \sum_{i=1}^n \ln(e^{-y_i f(x_i)} + 1)$$

- Therefore, the problem transfers to minimizing

$$\sum_{i=1}^n \ln(e^{-y_i f(x_i)} + 1)$$

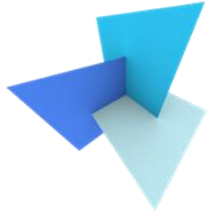
# Logistic Classifier



$$\sum_{i=1}^n \ln(e^{-y_i f(x_i)} + 1)$$

- Robust to outliers
- Can be solved by gradient descent
- No close form solution
- Solution depends on the initialization

# Conclusions



- Many classification or regression problems can be specified as:
  - Find a suitable model / hypothesis
  - Define a loss function (i.e., least squares, maximum likelihood ...)
  - Feed the data samples into the model and find the model parameters that lead to the least loss