

Feedback hw02

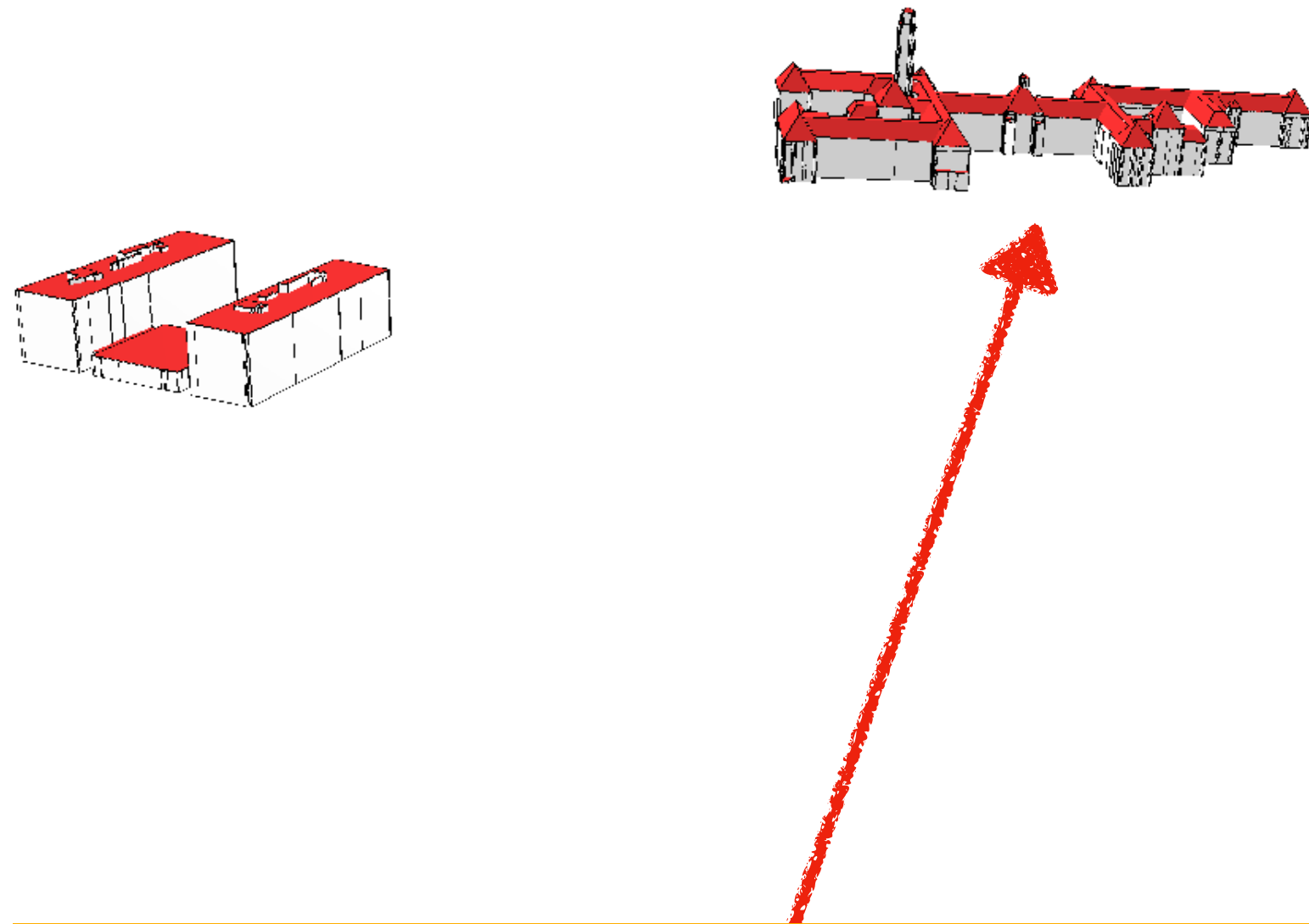
geo1004.2023

Hugo Ledoux (2023-03-26)

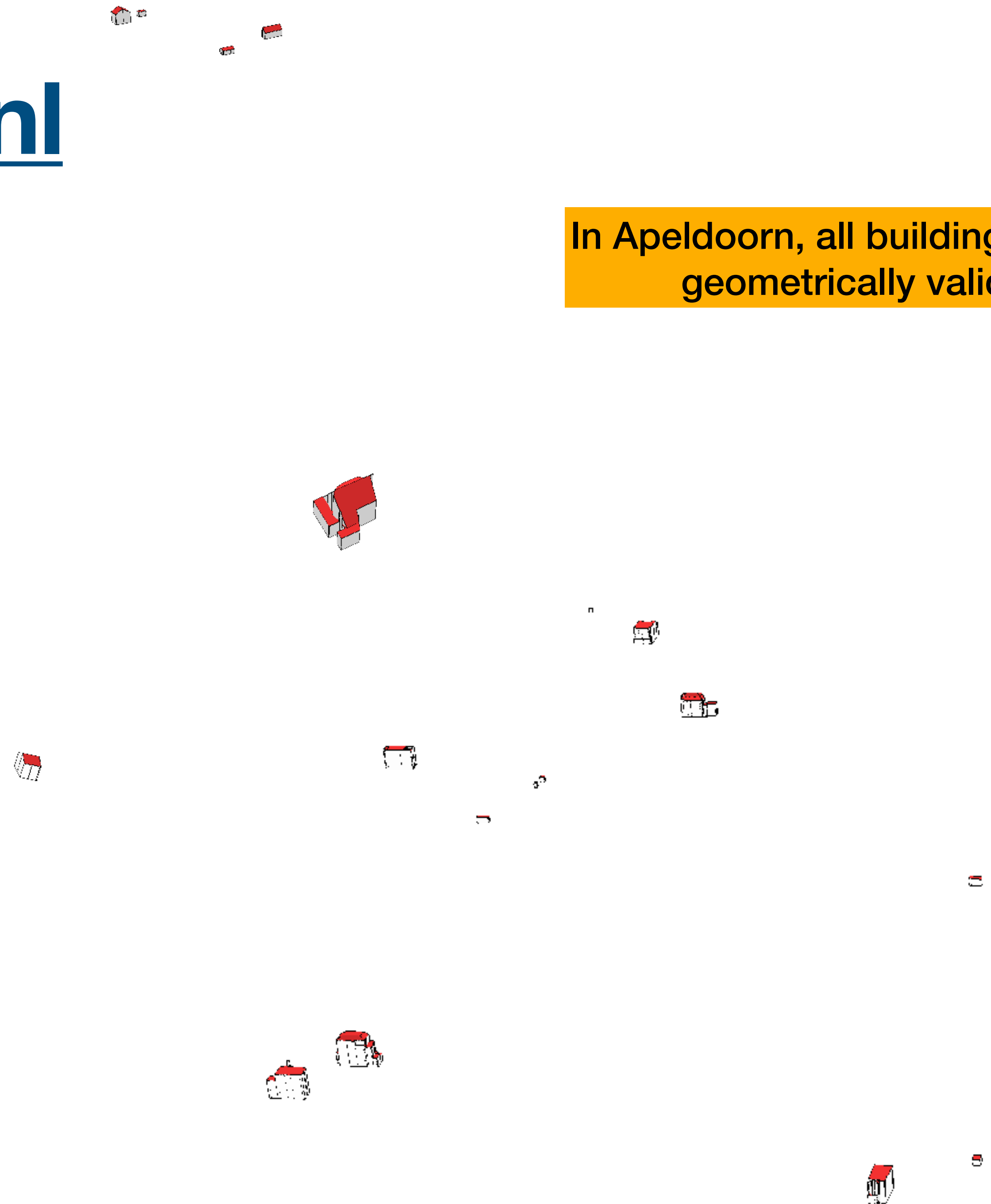
3 sub-tiles of 3dbag.nl

Delft + Apeldoorn

In Apeldoorn, all buildings were geometrically valid



I finally ignored this invalid building, results are not reliable and I could see this (depending on how you triangulated)

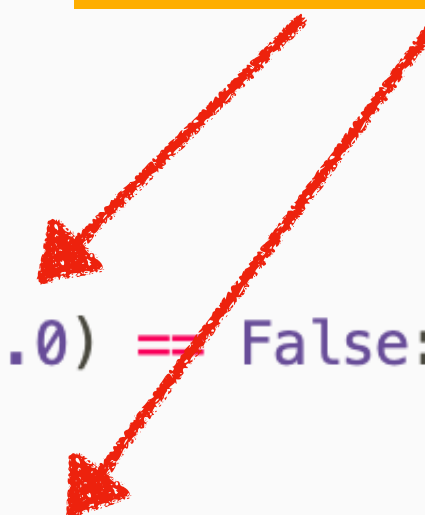


Semi-automatic marking

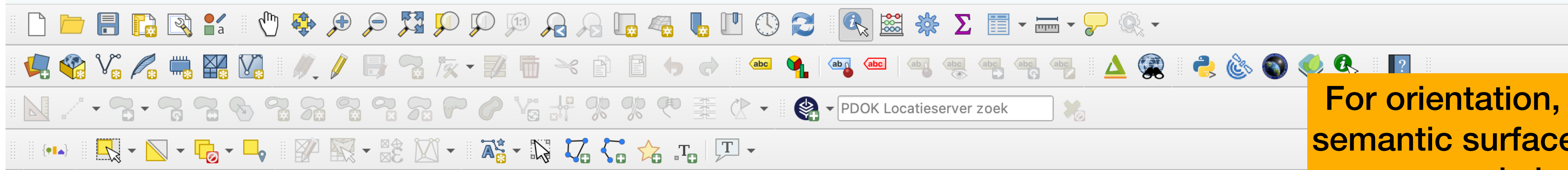
For roughness, there were many diff methods
+ randomness, so I was looking if value
if somewhat close

```
14
15 re = {}
16 with open('re.csv', mode='r') as csv_file:
17     csv_reader = csv.DictReader(csv_file, delimiter=' ')
18     for row in csv_reader:
19         bid = row['id'][:-2]
20         re[bid] = row
21
22 def main():
23
24     metrics = ['volume', 'rectangularity', 'hemisphericality', 'roughness']
25     for coid in j["CityObjects"]:
26         if coid in re:
27             print("===", coid)
28             co = j["CityObjects"][coid]
29             for metric in metrics:
30                 if metric not in co["attributes"]:
31                     print(metric, ": missing attribute")
32                 else:
33                     if metric == "volume":
34                         if math.isclose(float(re[coid][metric]), co["attributes"][metric], abs_tol=2.0) == False:
35                             print(metric, ":", co["attributes"][metric], "(", re[coid][metric], ")")
36                     else:
37                         if math.isclose(float(re[coid][metric]), co["attributes"][metric], abs_tol=0.01) == False:
38                             print(metric, ":", co["attributes"][metric], "(", re[coid][metric], ")")
39
40 if __name__ == '__main__':
41     main()
42
```

I used a tolerance for the values

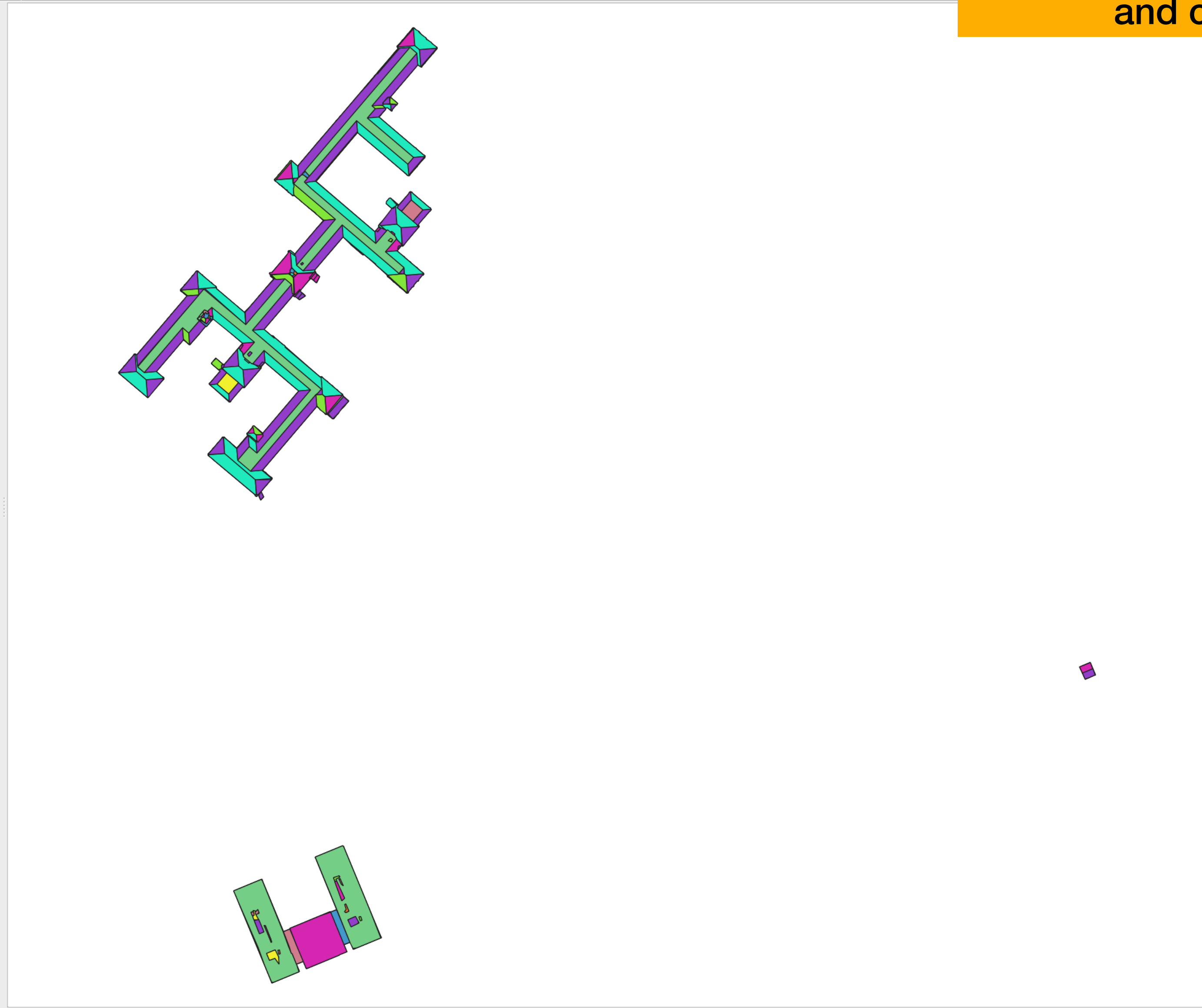


For orientation, I loaded into QGIS with the semantic surfaces and applied a colour map and checked those in Delft



Layers

- out.city
 - out.city
 - E
 - horizontal
 - N
 - NE
 - NW
 - S
 - SE
 - SW
 - W



Value Tool

Enable

Table | Graph | Options

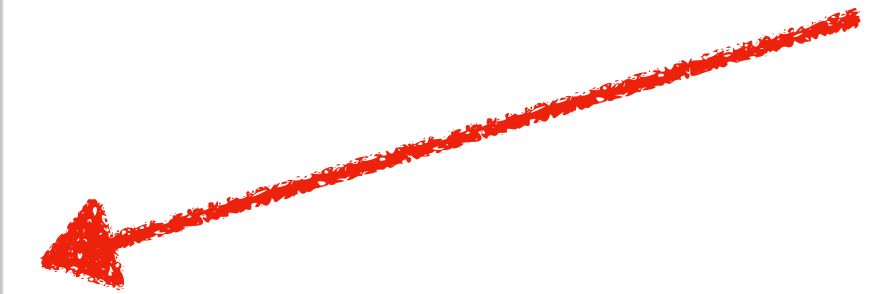
Decimals 2

Layer	Value	Row	Colu
-------	-------	-----	------

No valid layers to display - change layers in options

What is wrong here?

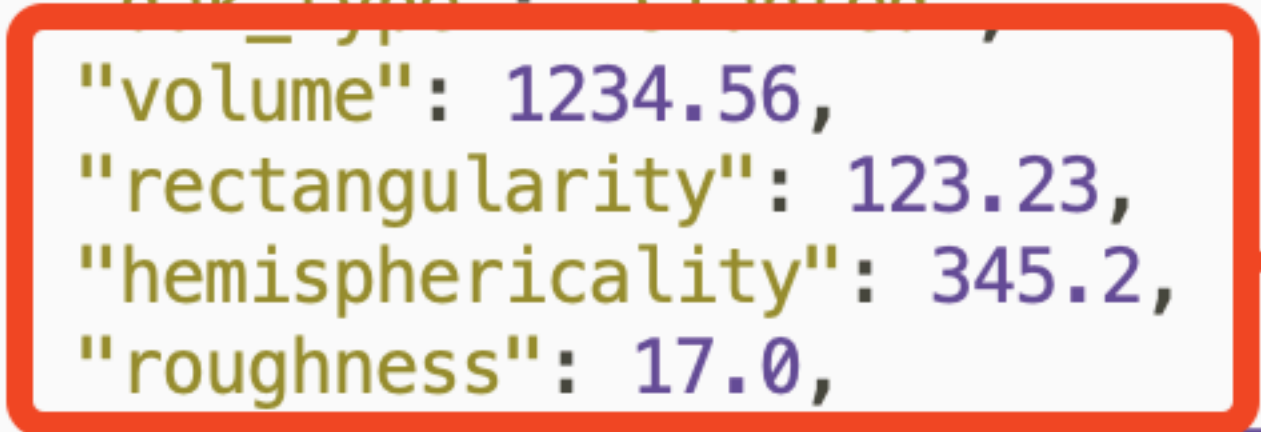
h_dak_min	5.51200008392334
h_maaiveld	-0.40999999964237213
hemispherica...	0.5414044918130896
identificatie	"NL.IMBAG.Pand.0503100000020896"
kas_warenhuis	false
lod11_replace	false
ondergronds_...	"above ground"
oorspronkeli...	1952
pw_actueel	"yes"
pw_bron	"ahn3"
reconstructi...	"tudelft3d-geo flow"
reconstructi...	false
rectangularity	0.8434100978712038
rmse_lod12	0.6830542683601379
rmse_lod13	0.6854665279388428
rmse_lod22	0.027413655072450638
rn	1
roughness index	1.1868789194615257
status	"Pand in gebruik"
t_run	89.70899963378906
val3dity_cod...	"□"
val3dity_cod...	"□"
val3dity_cod...	"□"
volume	282.76727328119523
voorkomenide...	1
n	"NL.IMBAG.Pand.050310000002089



What is wrong here?

```
737
738 void writetoCityJSONfile(json &j, std::vector<Point3> &lspts) {
739     for (auto &CityObject: j["CityObjects"].items()) {
740         if (CityObject.value()["type"] == "Building") {
741             CityObject.value()["attributes"]["volume"] = std::to_string(buildings[CityObject.key()].volume);
742             CityObject.value()["attributes"]["rectangularity"] = std::to_string(buildings[CityObject.key()].rectangularity);
743             CityObject.value()["attributes"]["area"] = std::to_string(buildings[CityObject.key()].area);
744             CityObject.value()["attributes"]["hemisphericality"] = std::to_string(buildings[CityObject.key()].hemisphericality);
745             CityObject.value()["attributes"]["roughness"] = std::to_string(buildings[CityObject.key()].roughnessindex);
746
747             std::map<int, roofSurface>::iterator it;
748             for (auto &id_children: CityObject.value()["children"]) {
749                 for (auto &boundaries: j["CityObjects"][id_children.get<std::string>()]["geometry"]) {
750                     for (int value = 0; value < boundaries["semantics"]["values"].size(); value++) {
```

```
5 "NL.IMBAG.Pand.0503100000032914": {
6   "attributes": {
7     "dak_type": "slanted",
8     "volume": 1234.56,
9     "rectangularity": 123.23,
10    "hemisphericality": 345.2,
11    "roughness": 17.0,
12    "data_area": 7407.98779296875,
13    "data_coverage": 0.941340446472168,
14    "documentnummer": "318043.tif",
15    "geconstateerd": false,
16    "gid": 17147742,
17    "h_dak_50p": 19.93000030517578,
```



What is the centroid of a polyhedron?

- You could decide, I was flexible with the roughness results ($[0, 2]$ was the range, more or less)
- Option 1: Mean of x-y-z of all the vertices
- Option 2: Take the samples and find the mean
- Option 3: use centroid of triangles and their area as weight and use CGAL

Results are good, you impressed me

Credits where credits is due



avg = 82%
median = 90%

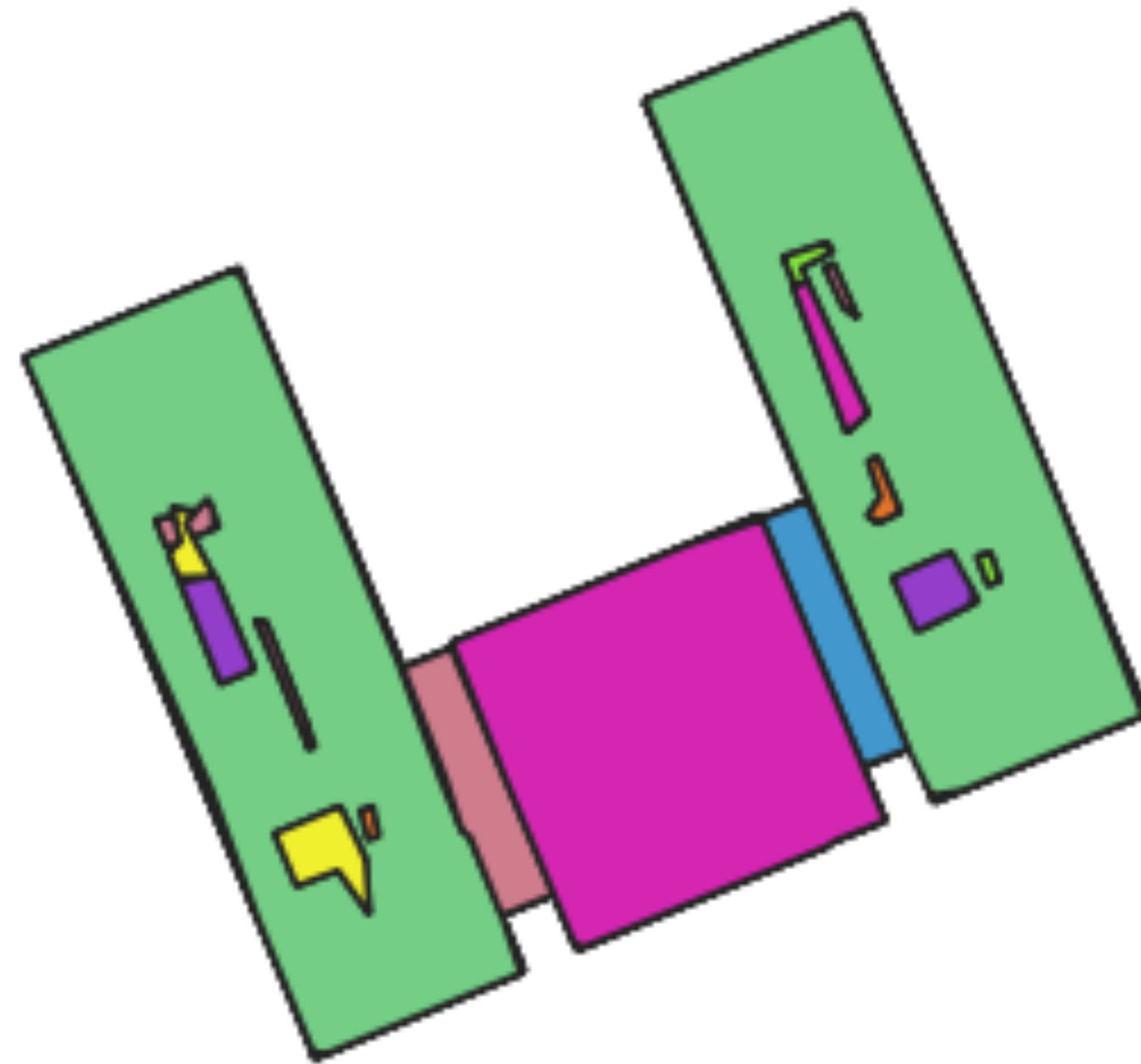
- Most lost points on trivial things
 - “roughness_index” => “roughness” (I used auto marking, remember)
 - Outputting the file in a folder you had, but I don’t have it... so no file :\
- Everyone got 1/1 for uniqueness, I think all code was unique. Although the weighted centroid it was weird that so many used this trick (it was discussed in Discord, I know I know...)

Do not apply translation for CityJSON files!

You loose precision!

Visible with Meshlab

Use a tolerance for a normal:
horizontal one was one example



**How long did you
work on hww02?**